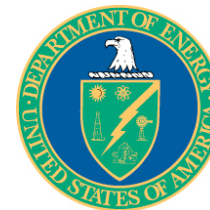




CesrTA Simulation and Beam measurement Program CTA09

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6/25/09





- The principal goal of the CTA09 workshop is to review and refine the plans for the CesrTA R&D program over the course of the next year.
- In this talk, I will focus on issues related to electron cloud simulations, and to measurements made using the beam as a probe of the cloud.
- I will outline what I understand to be the tasks needed to address these issues, and illustrate one of them with examples.
- In the general discussions today and tomorrow morning, we should
 - clarify, and add to (or remove from), the list of tasks
 - establish priorities for the tasks, and interested people
 - identify the time scale and resources needed (experimental equipment, experimental time, computing time, etc.) for the tasks.
 - document this information in the session “Notes template”.
- This information will be summarized tomorrow during the summary session, and will form part of the outline for the CesrTA R&D program over the course of the next year.



- All simulations:
 - scattered radiation
 - As input to any of our simulations, estimate of the scattered radiation around the CESR ring. This will need X-ray scattering and absorption data for guidance.
 - Modify the simulation codes to be able to input a non-uniform distribution and different PE energy/angular spectrum for the scattered radiation.
 - photoelectron model
 - Develop an improved photoelectron model (quantum efficiency, photoelectron energy, angular spectra, effect of fluorescence) based on existing data, with measurements if needed.
 - incorporate into simulation programs.
 - determining the model parameters
 - Design a set of experiments (RFA, TE wave, tune shift) which can be done at CsrTA that can independently determine the key electron cloud physics parameters.
- RFA 2D and 3D simulations (more on this from Joe Calvey)
 - include the details of the RFA structure itself into the cloud simulation programs.
 - develop a procedure for automating the (2D) simulation of a given data set.
 - run simulations for the existing data sets for a range of cloud physics parameters, to establish the best fit ranges of these parameters for different surfaces and mitigation techniques.
 - develop capability to simulate cloud and RFA in quadrupole



- RFA 3D wiggler simulations (more on this from Christine Celata)
 - resolve discrepancies between simulation codes regarding the structure of the cloud in the $B_y=0$ regions
 - compare the simulations (including the RFA structure) with RFA measurements in the non-zero B_y regions
 - identify experimentally accessible signatures of the structure of the cloud in the $B_y=0$ regions.
- TE Wave measurements
 - Simulate cloud densities sampled by TE wave measurements
- Coherent tune shifts
 - automate the calculation of tune shifts from drifts and dipoles performed with and without coherent motion of the whole train.
 - estimate contributions to tune shifts from wigglers and quadrupoles.
 - run simulations for the existing data sets for a range of cloud physics parameters, to establish the best fit ranges of these parameters. (Examples at the end!)
 - correlate with the parameters found from the RFA simulations and in-situ SEY.
 - develop estimates of cloud-induced betatron phase advances over sections of the ring.



- Coherent instabilities (more on this tomorrow from Mauro Pivi and Ohmisan).
 - Using as guidance the cloud densities derived from the tune shift measurements, estimate the threshold, growth time and mode spectrum for multibunch instabilities at CEsrTA.
 - Using as guidance the cloud densities derived from the tune shift measurements, estimate the threshold for the head-tail instability at CEsrTA.
- Sub-threshold emittance growth (more on this from Mauro Pivi and Ohmisan).
 - At cloud densities below the instability thresholds, estimate the expected level of incoherent emittance growth at CEsrTA for positrons and electrons.
- Other topics....?



- Coherent tune shifts
 - Complete reprocessing of older tune shift data from Nov 08 and Jan 09 runs.
 - Develop techniques and software to process tune shift data from Dimtel feedback system; process data from June 09 run.
 - Develop software to process tune shift data and multibunch mode spectra from new BPM system.
 - Make witness bunch and train current dependence measurements with 4, 8, 12, 16 ns using Dimtel system. Choose train length, witness timing, particle species and energy to distinguish primaries (short trains, low bunch current, electrons) from secondaries (long trains, high bunch current, positrons).
 - Make witness bunch and train current dependence measurements, with 4, 8, 12, 16 ns using the new BPM system, with existing (full train) pingers.
 - Make witness bunch and train current dependence measurements, using the new BPM system to make betatron phase advance measurements as a function of bunch number.



Beam-cloud interaction experiments for CsrTA

Tasks-2

- Coherent multi-bunch instabilities
 - Use new BPM system to observe threshold and modes of coherent multi-bunch instabilities at 4, 8, 12, 16 ns as a function of cloud configuration and feedback settings.
- Coherent single-bunch instabilities
 - Assuming that we can exceed threshold, establish appropriate cloud conditions and measure threshold (via synchrotron sideband enhancement?).
- Incoherent emittance growth
 - Use X-ray beam size monitor to measure growth of vertical emittance vs. bunch number in trains of positrons and electrons at 2 and 5 GeV, at various bunch spacings and currents.
- Other topics....?

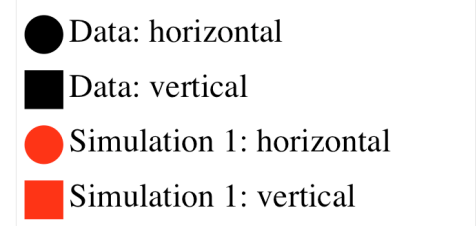


Coherent tune shift vs. bunch number
field differences

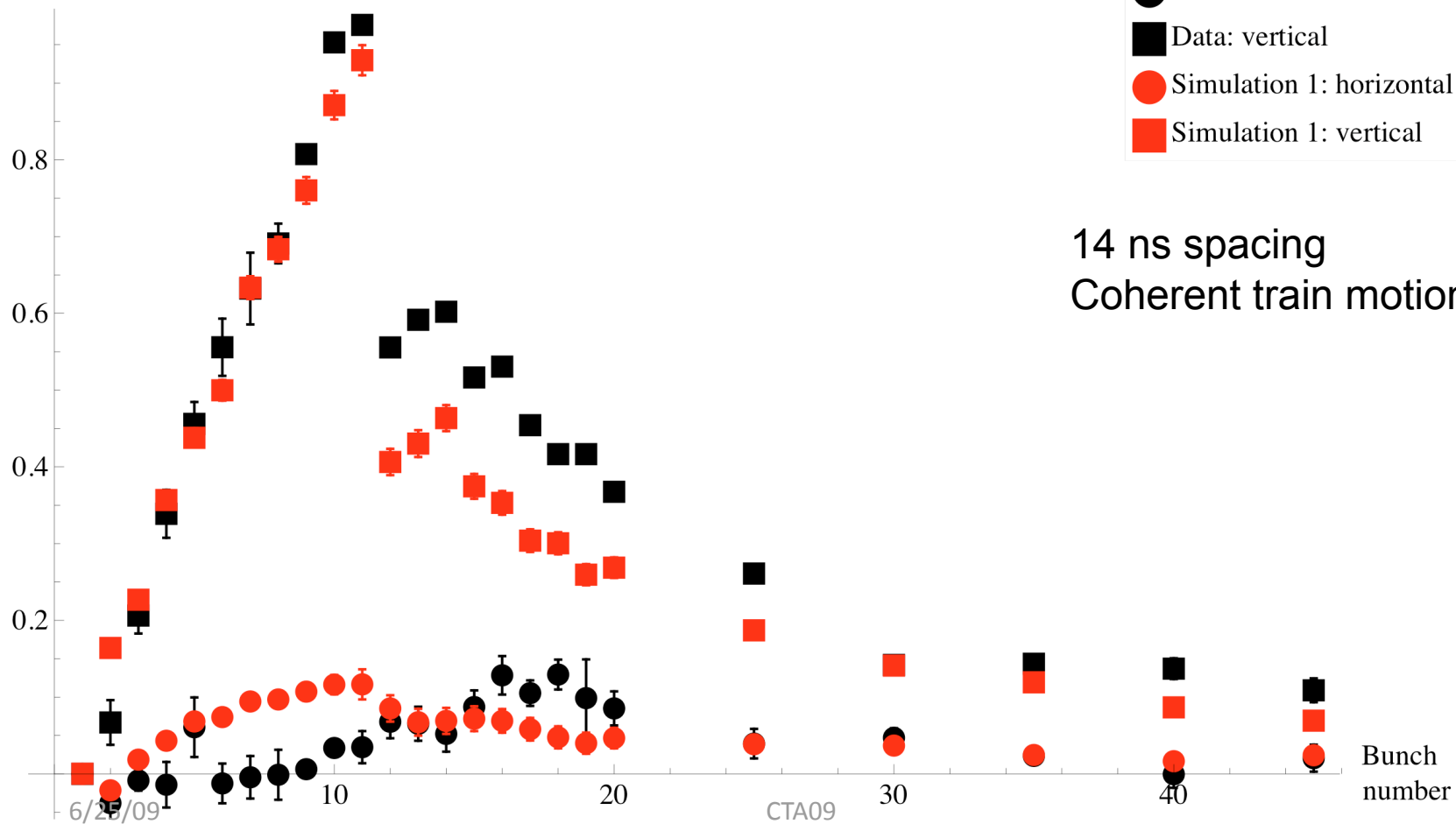
Data: 'Tune shift data 2.100 GeV 10 bunch train 0.75 mA/bunch positron 20080613 00:19:13 (03622 to 03846)'

Simulation 1: 1-1-5-1-50-100

ΔQ (kHz)



14 ns spacing
Coherent train motion

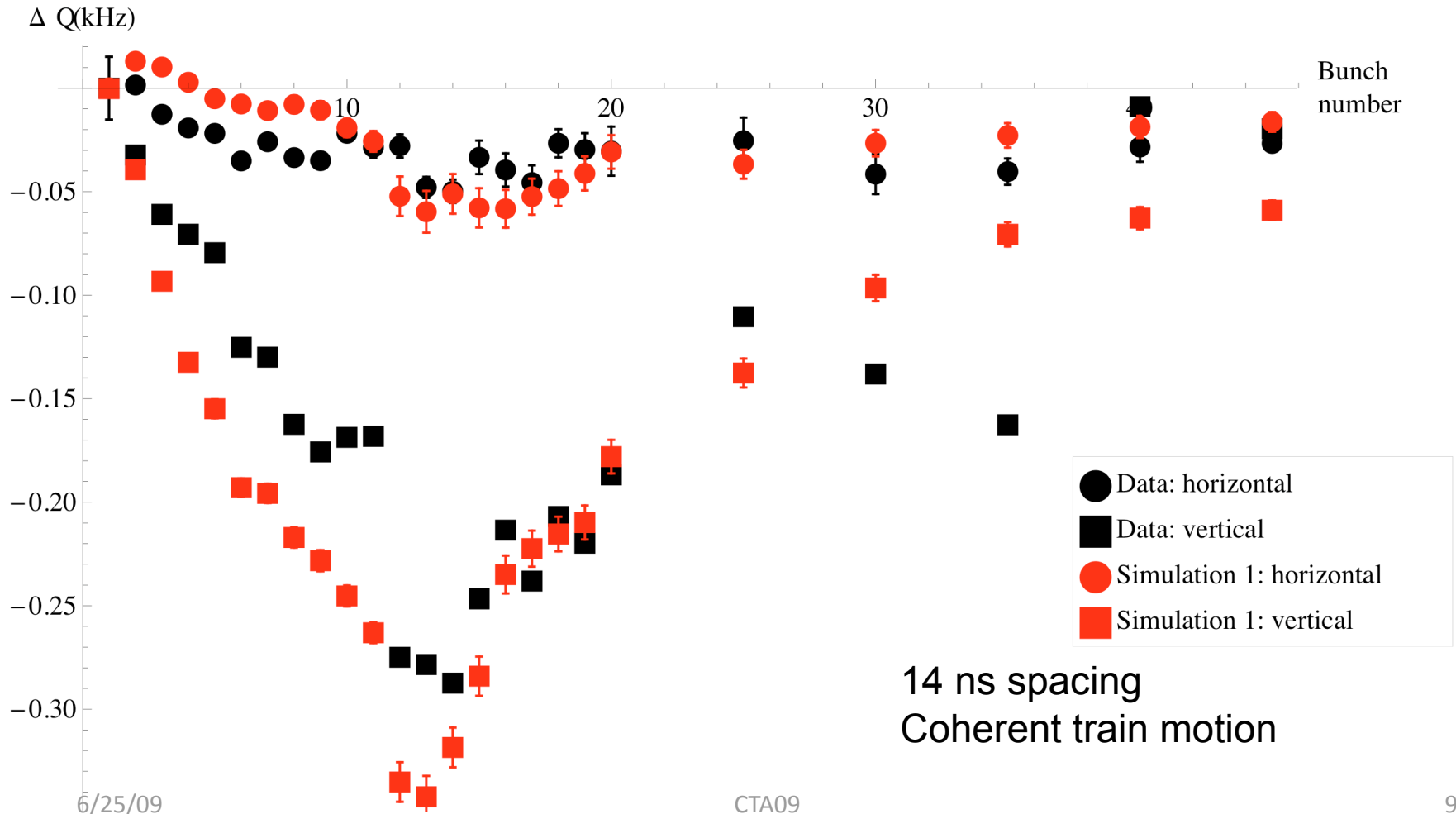




Coherent tune shift vs. bunch number
field differences

Data: 'Tune shift data 2.100 GeV 10 bunch train 0.75 mA/bunch electron 20080613 23:13:47 (03916 to 04075)'

Simulation 1: 1-1-5-1-50-100

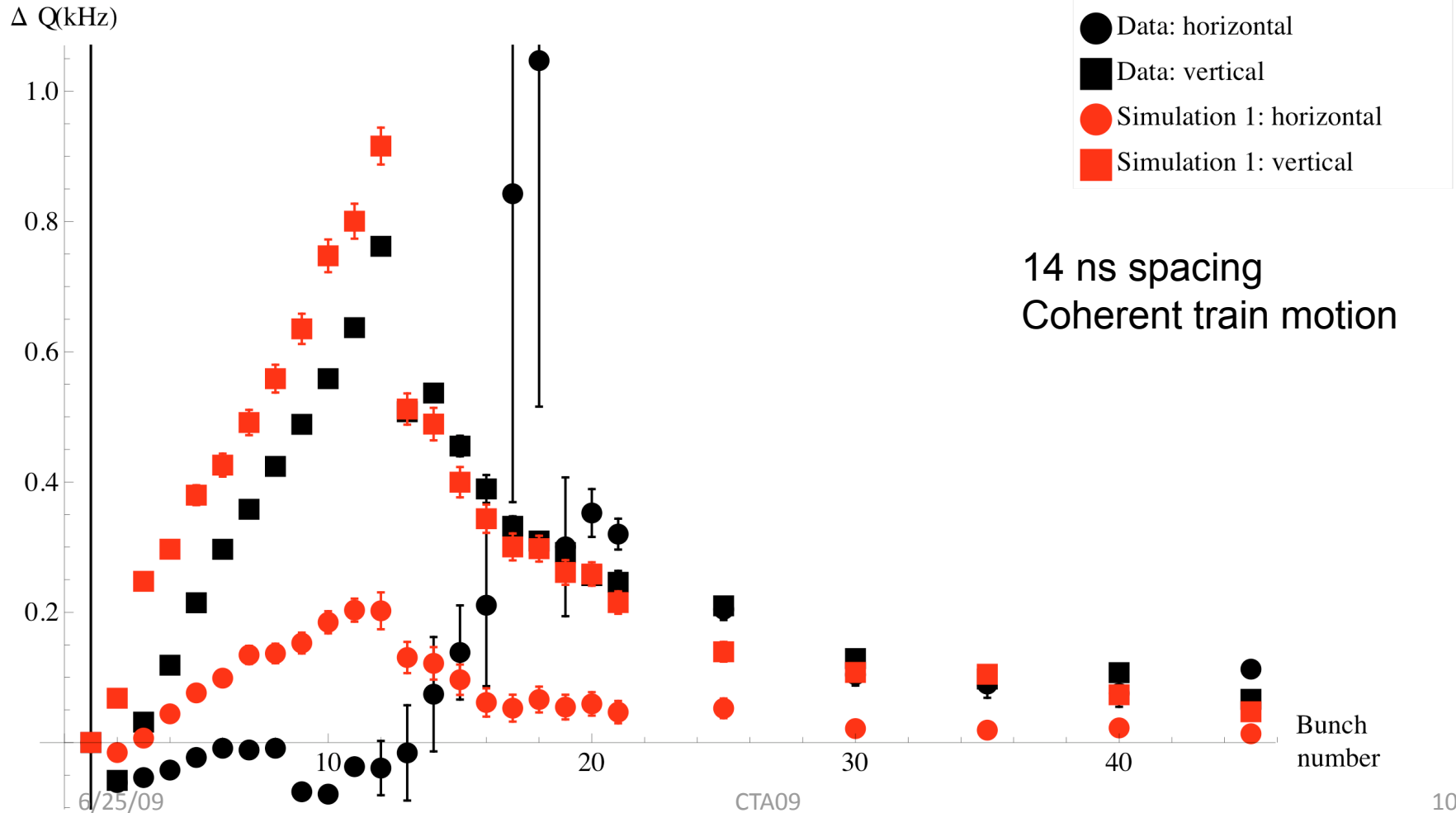




Coherent tune shift vs. bunch number
field differences

Data: 'Tune shift data 5.3 GeV 10 bunch train 1.50mA/bunch positrons 20080701 (6407 to 6556)'

Simulation 1: 1-1-5-1-50-100

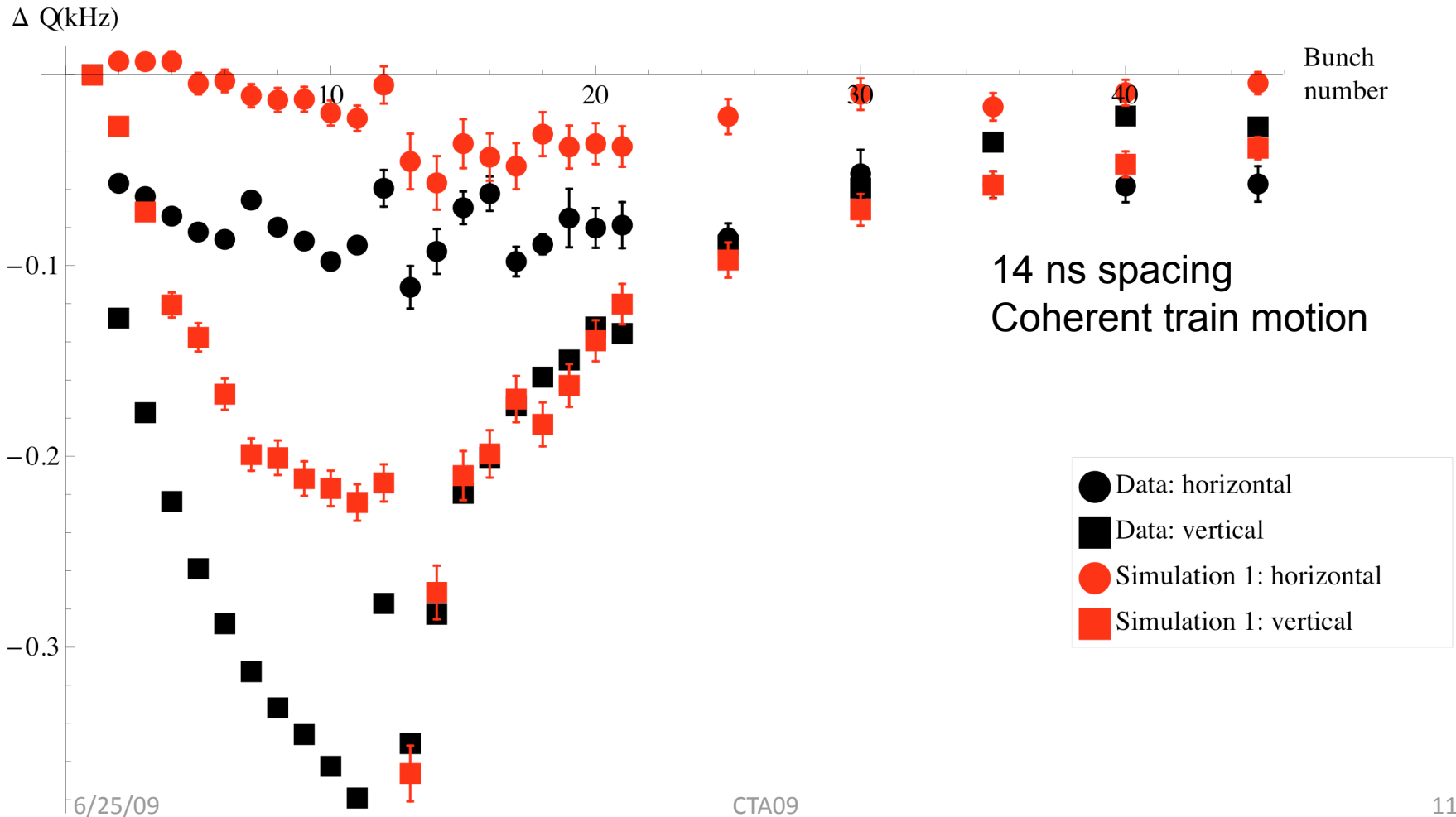




Coherent tune shift vs. bunch number
field differences

Data: 'Tune shift data 5.3 GeV 10 bunch train 1.50mA/bunch electrons 20080701 (6559 to 6708)'

Simulation 1: 1-1-5-1-50-100



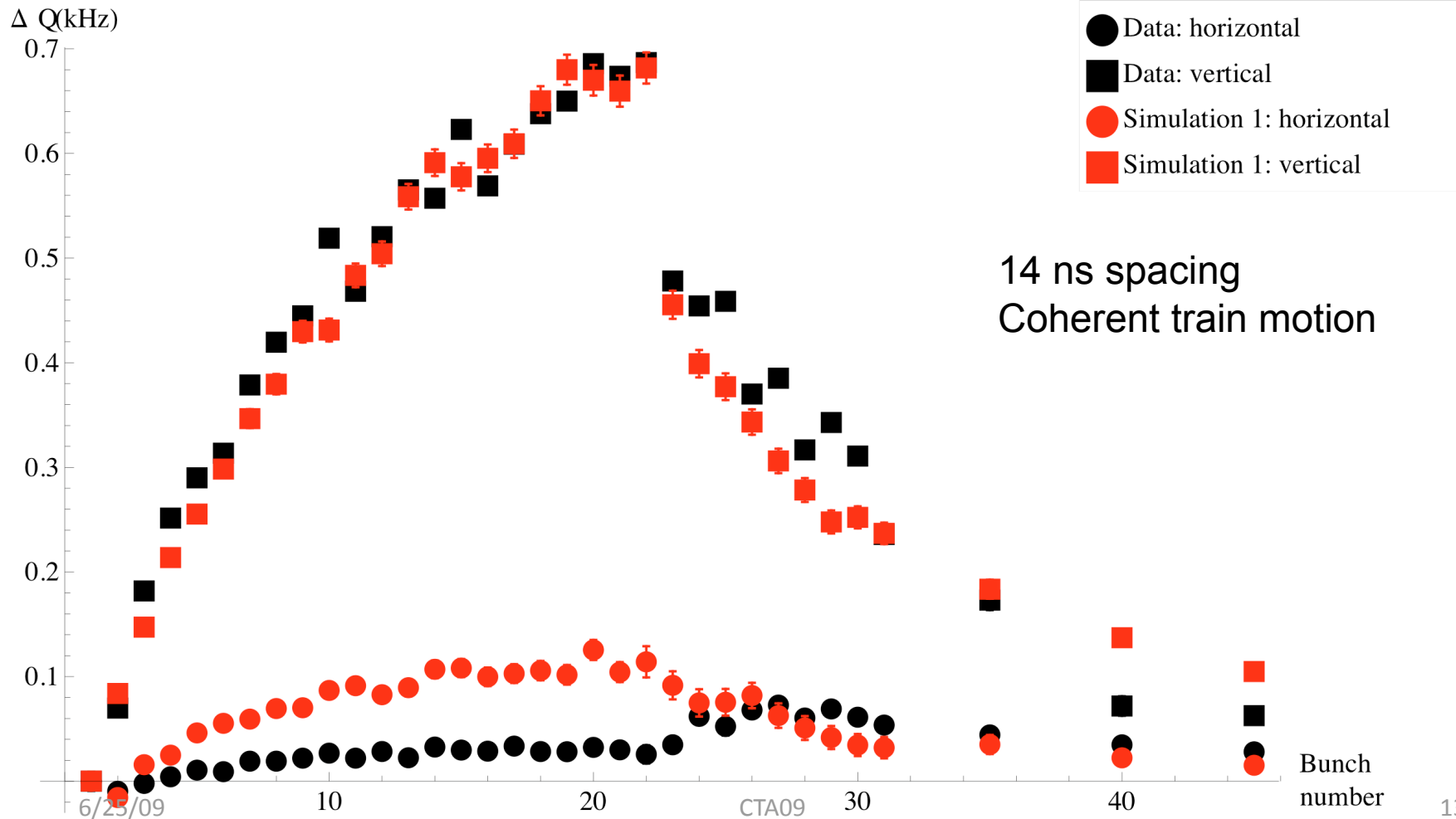


2.1 GeV positrons 20 tr 13 wit

Coherent tune shift vs. bunch number
field differences

Data: 'Tune shift data 2.100 GeV 21 bunch train 0.50 mA/bunch positron 20080615 23:49:23 (04700 to 04827)'

Simulation 1: 1-1-5-1-50-100





2.1 GeV positrons 45 bunch train

Coherent tune shift vs. bunch number

Tune shift data 2.085 GeV 45 bunch train 0.75 mA/bunch positrons 1/26/09

Purple Squares: Simulation, vertical tune shift

Blue Circles: data, vertical tune shift

Pink Squares: Simulation, horizontal tune shift

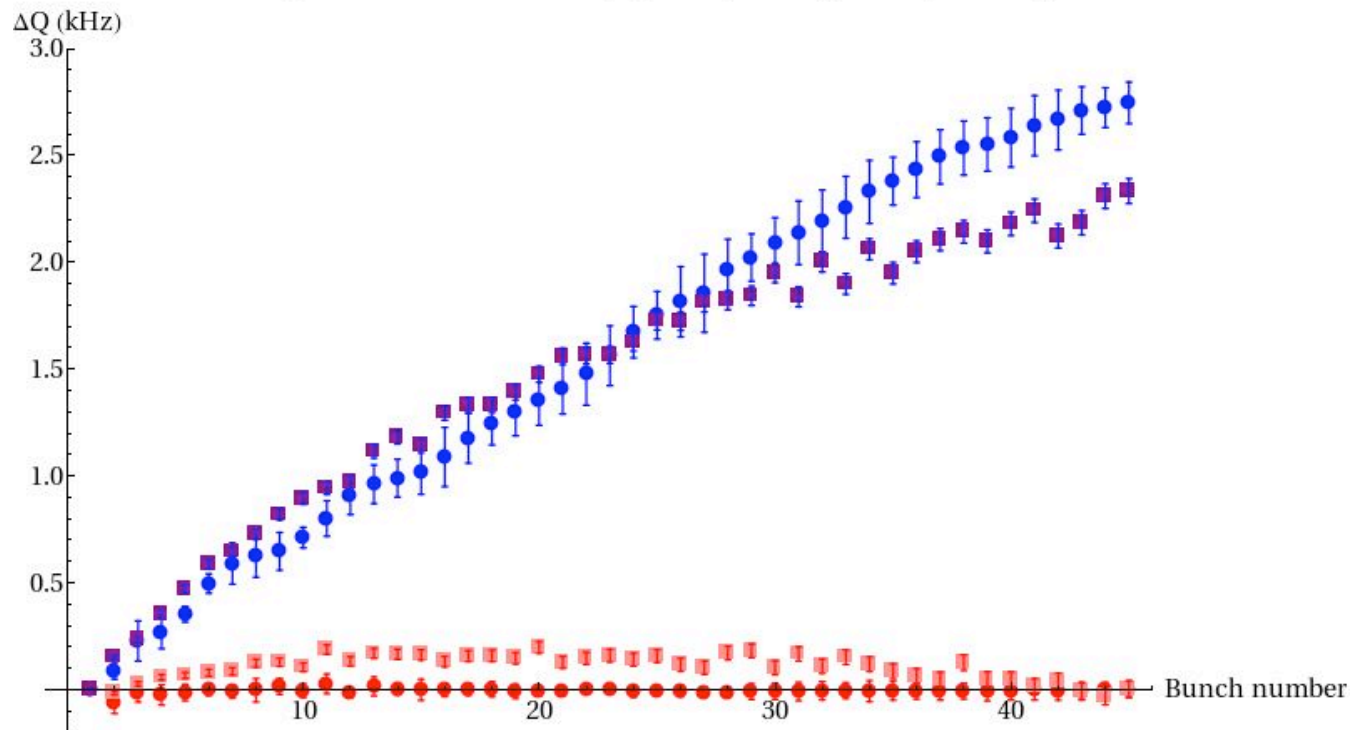
Red circles: data, horizontal tune shift

Simulation,

CESR-TA drift at 1.885 GeV: SEY=2.0, epk=310, r=15%, QE=12%, 51 nicks, pa=1

CESR-TA dipole at 1.885 GeV: SEY=2.0, Epk=310, r=15%, QE=12%, 51 nicks, p

14 ns spacing
Coherent train motion





Horizontal Coherent tune shift vs. bunch number
field gradients

Data: 'Tune shift data 1.9 GeV 32 bunch train 0.8 mA/bunch positron 20090610 from dimtel'

Simulation 1: 1-1-5-1[10-20]

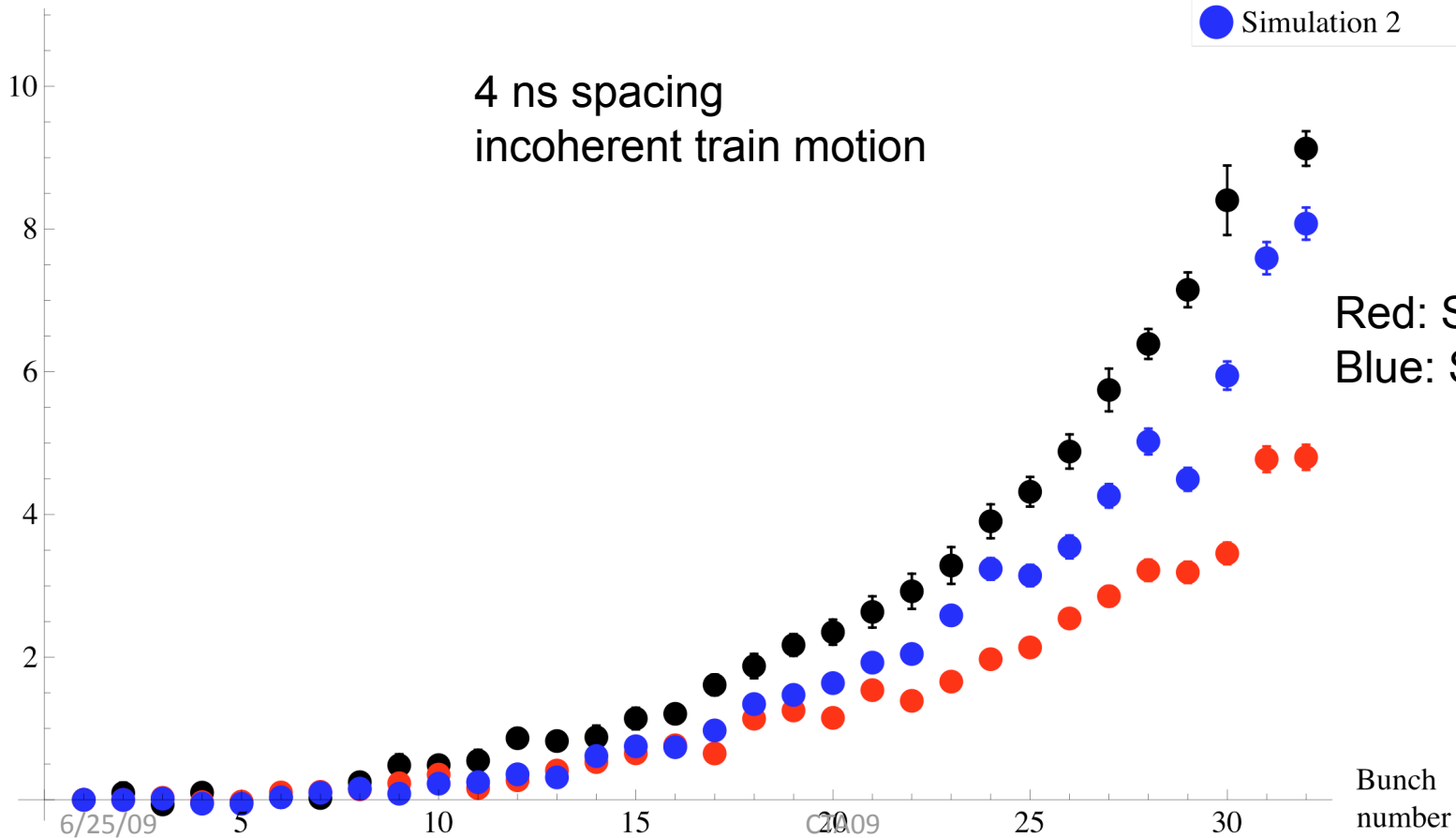
Simulation 2: 1-1-5.2-1[10-20]

ΔQ (kHz)



4 ns spacing
incoherent train motion

Red: SEY=2.0
Blue: SEY=2.2





Beam averaged cloud density vs. bunch number
dipole

Data code: 2.1-32x0.8-pos-20090610

Simulation 1: 1-1-5-1[10-20]

Simulation 2: 1-1-5.2-1[10-20]

