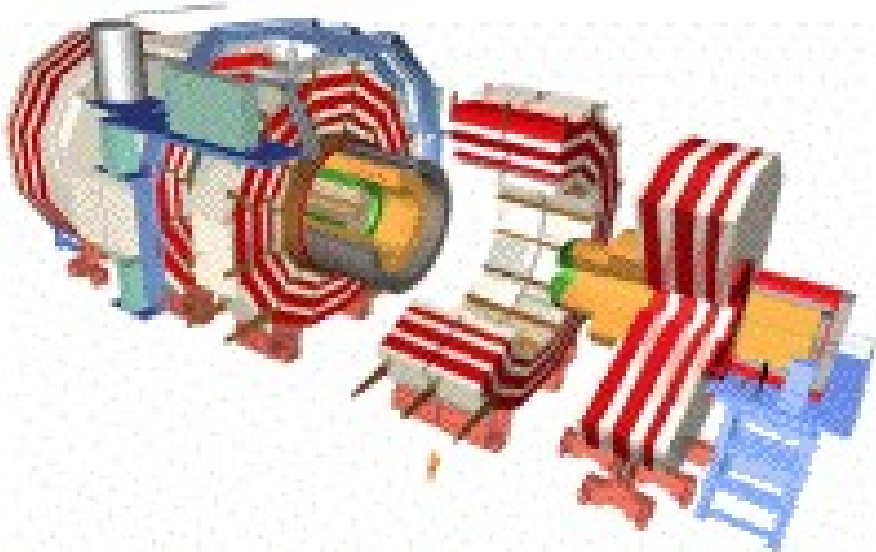


# CMS L1 Track Trigger for SLHC

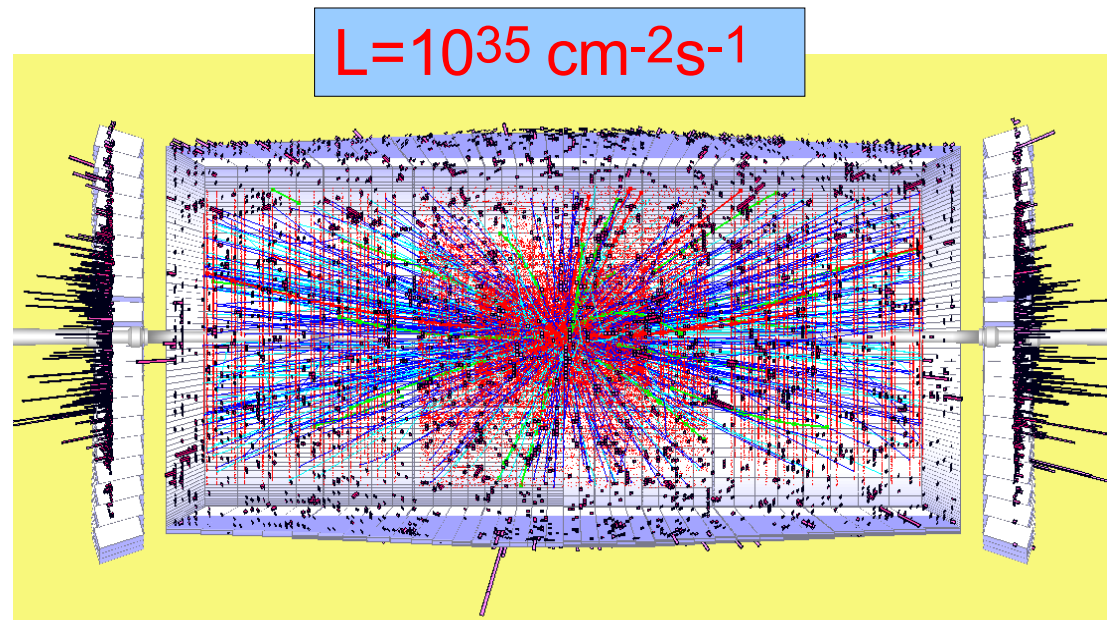


Anders Ryd  
for the  
CMS Track Trigger Task Force

Vertex 2009  
Sept. 13-18, 2009

## Outline:

- SLHC trigger challenge
- Tracking triggers
- Track trigger modules
- Simulation studies

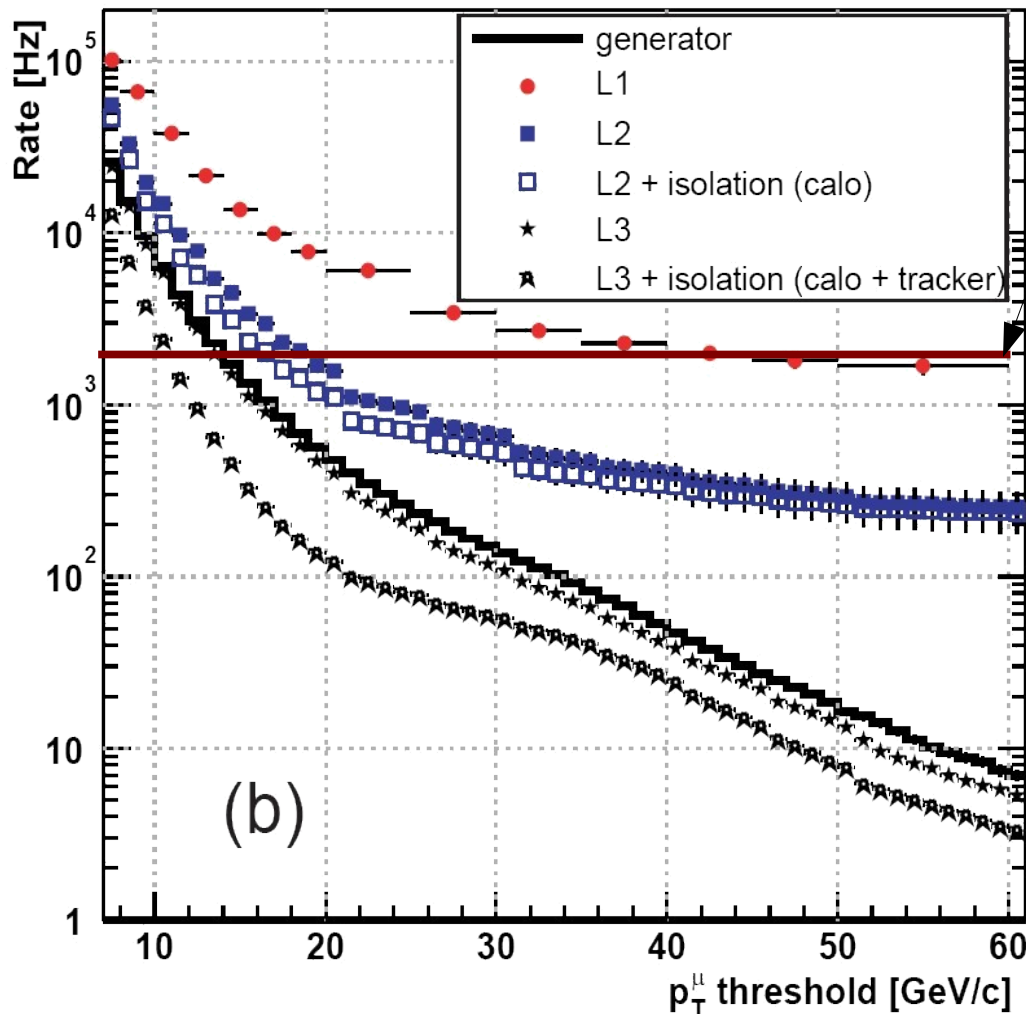


# CMS Trigger and DAQ

- The current CMS trigger consists of two levels:
  - ♦ The L1 hardware trigger reduces the rate from 40 MHz to 100 kHz.
  - ♦ The HLT (High Level Trigger) reduces the rate from 100 kHz to a few hundred Hz which are logged.
  - ♦ The L1 latency is currently 3.2  $\mu\text{s}$ , this would be upgraded to 6.4  $\mu\text{s}$ .
- Currently tracking information is only available in the HLT.
- The basic idea is to try to implement in L1 some of the algorithms that are currently run in the HLT.
- Keeping the L1 rate below 100 kHz.
  - ♦ As examples I will consider the single electron and muon triggers.

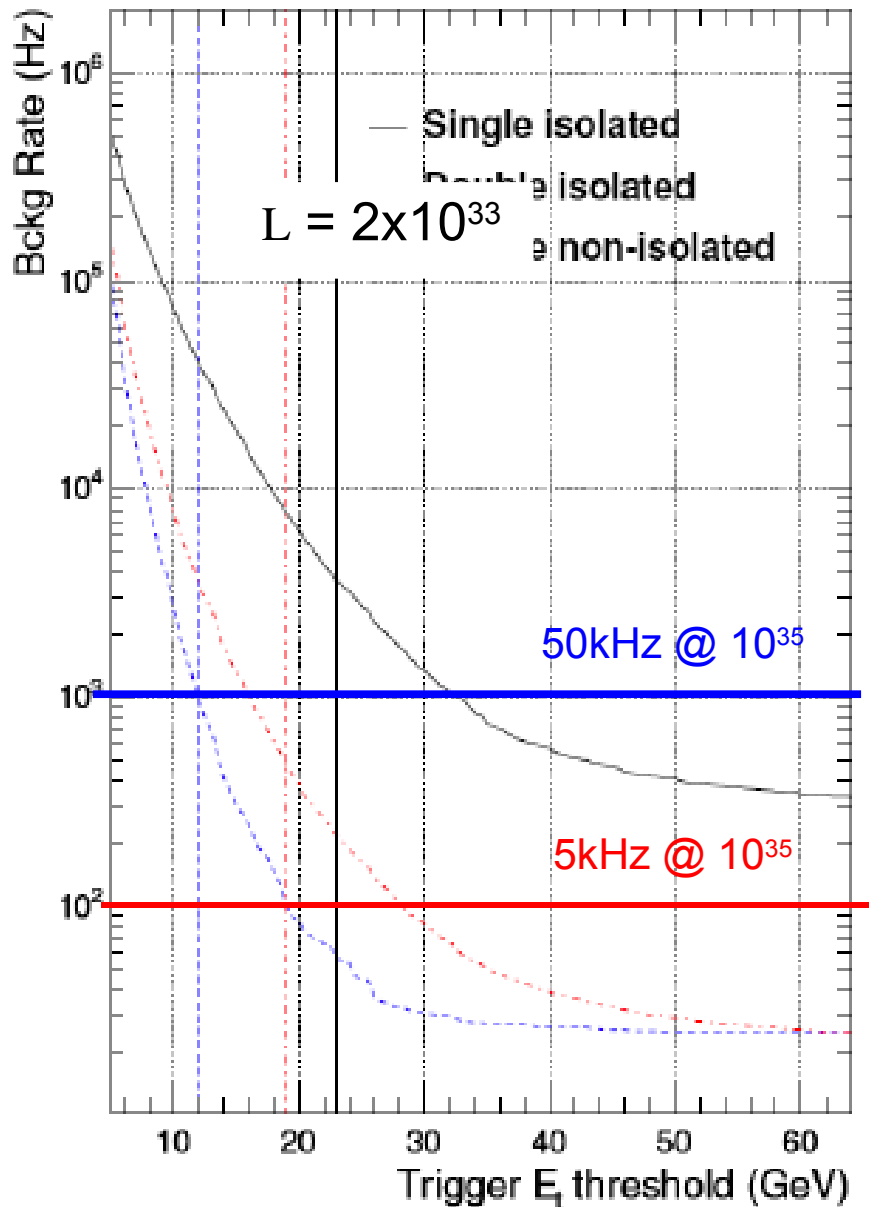
# SLHC Muon Trigger Challenges

Muon rates at  $L=10^{34} \text{ cm}^{-2}\text{s}^{-1}$



- At  $L=10^{35} \text{ cm}^{-2}\text{s}^{-1}$  we have a trigger rate of  $>20 \text{ kHz}$  for muons.
  - ♦ The L1 rate is almost flat with  $p_T$  threshold
  - ♦ This is due to a poor momentum measurement in the L1 muon system
- Having tracking information available in L1 would allow a more precise momentum determination and L1 rate reduction.

# SLHC Electron Trigger Challenges



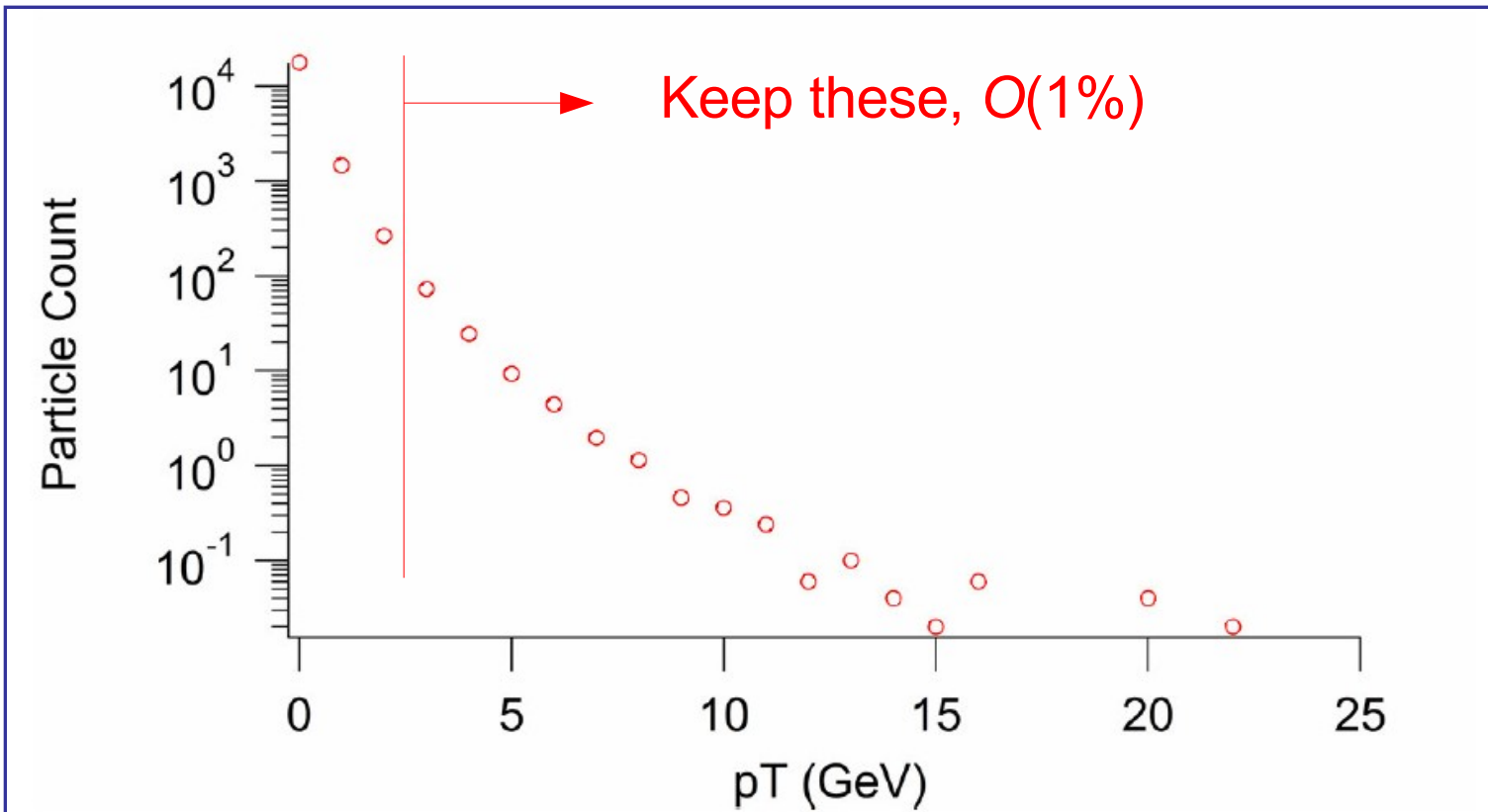
- At  $L = 10^{35}$  cm<sup>-2</sup>s<sup>-1</sup> with a 30 GeV threshold we have a rate of over 50 kHz.
  - ♦ High rate of fake electrons from jets ( $\pi^0$ 's)
  - ♦ We want to validate the electron candidates by looking for a matching track in the tracking detector.
- Currently done in the HLT, but we want to implement this in L1.

# Track Trigger Goals

- From the examples discussed the track trigger has to provide hit information that can be matched to L1 electron and muons.
- In addition to this we would also like:
  - ♦ z-vertex determination to separate objects from different pp-interactions.
  - ♦ Ability to do track based isolation, e.g. for tau identification.
    - Need tracks down to  $\sim 2$  GeV
- Can not compromise the tracking performance 'too much'.
  - ♦ I.e. we have to keep the material to a minimum.

# Providing Tracking Data to L1

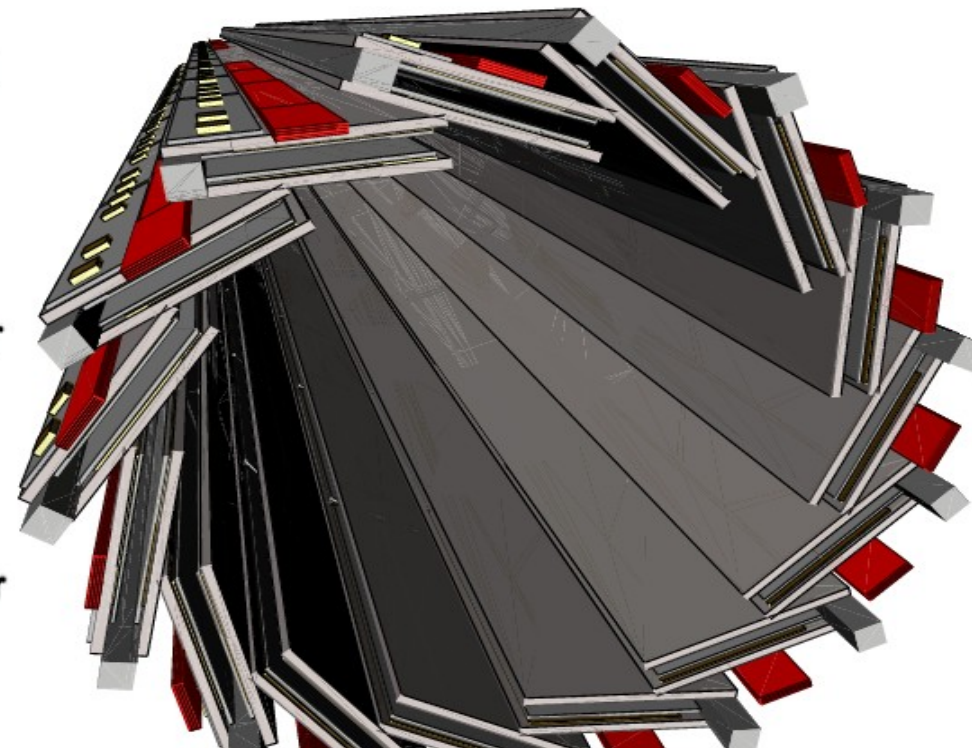
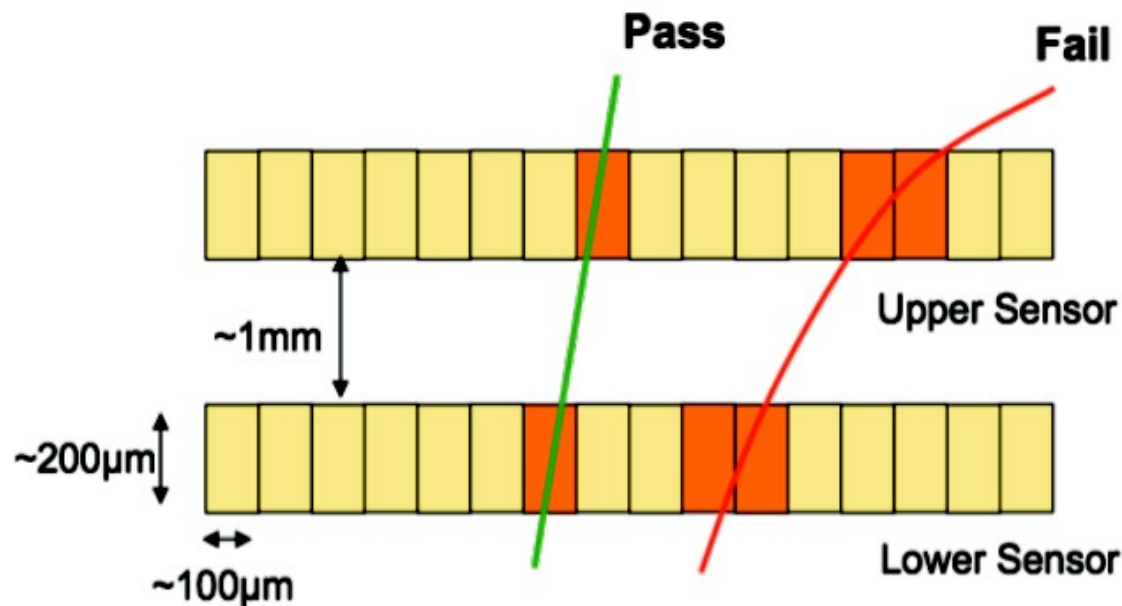
- The full data rate from the tracker can not be read out on every 40 MHz crossing
- Most hits are from relatively soft tracks. Rejecting hits from tracks with  $p_T$  below 1-5 GeV can reduce the data volume by a factor of 10 to 100.



# $p_T$ Discrimination with Stacked Modules

- Use the 4 T magnetic field in CMS
- Low momentum particles bend in the magnetic field
- Require correlation in nearby layers – consistent with stiff track

J. Jones et al, 2005





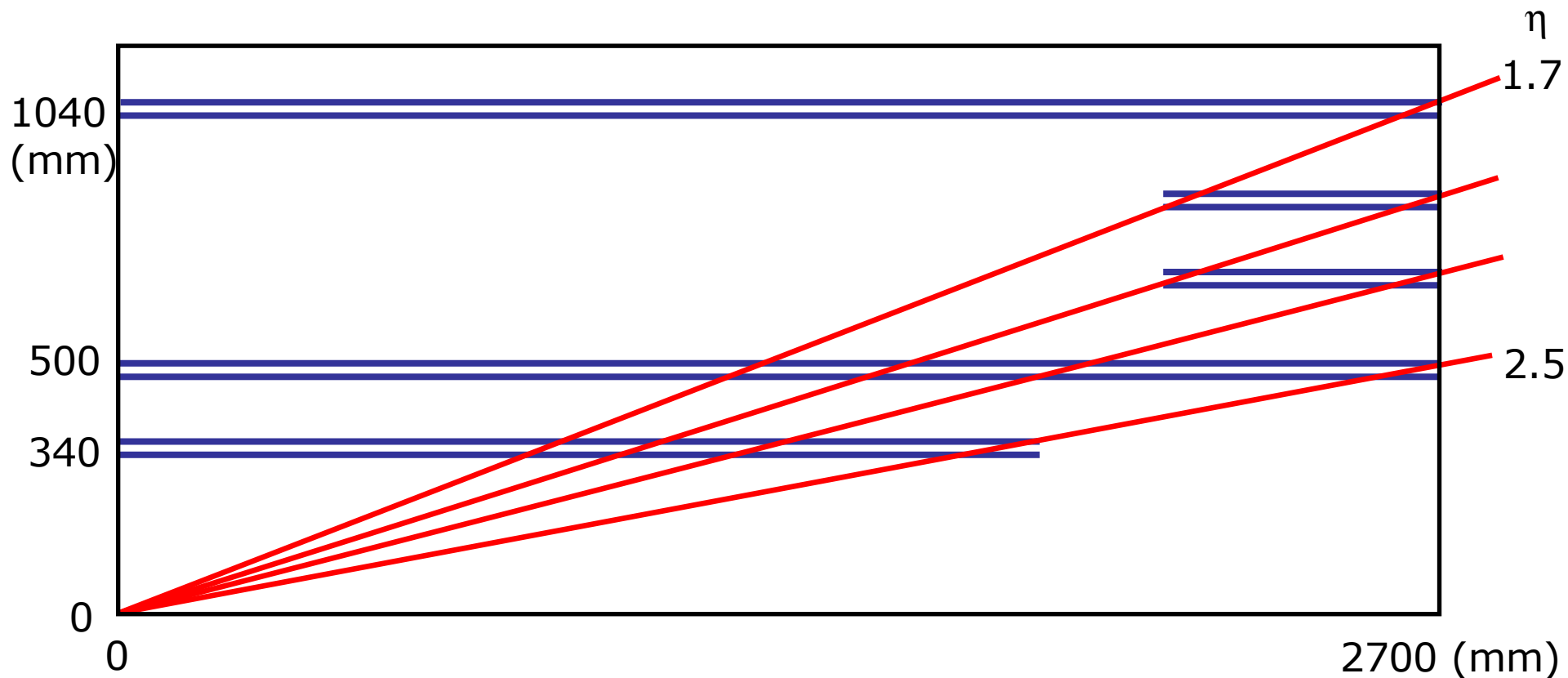
# Simulation Studies

- To evaluate the performance of stacked modules a program to simulate the performance of the stacked modules has been started.
- Large parameter space:
  - ◆ Number of stacks and radii
  - ◆ Stack separation
  - ◆ Pixel pitch
- These studies are 'work in progress', I'll just show some examples of what we are doing for the electron triggers.
- Challenge with simulation of 200 to 400 PU. Currently using fast simulation.

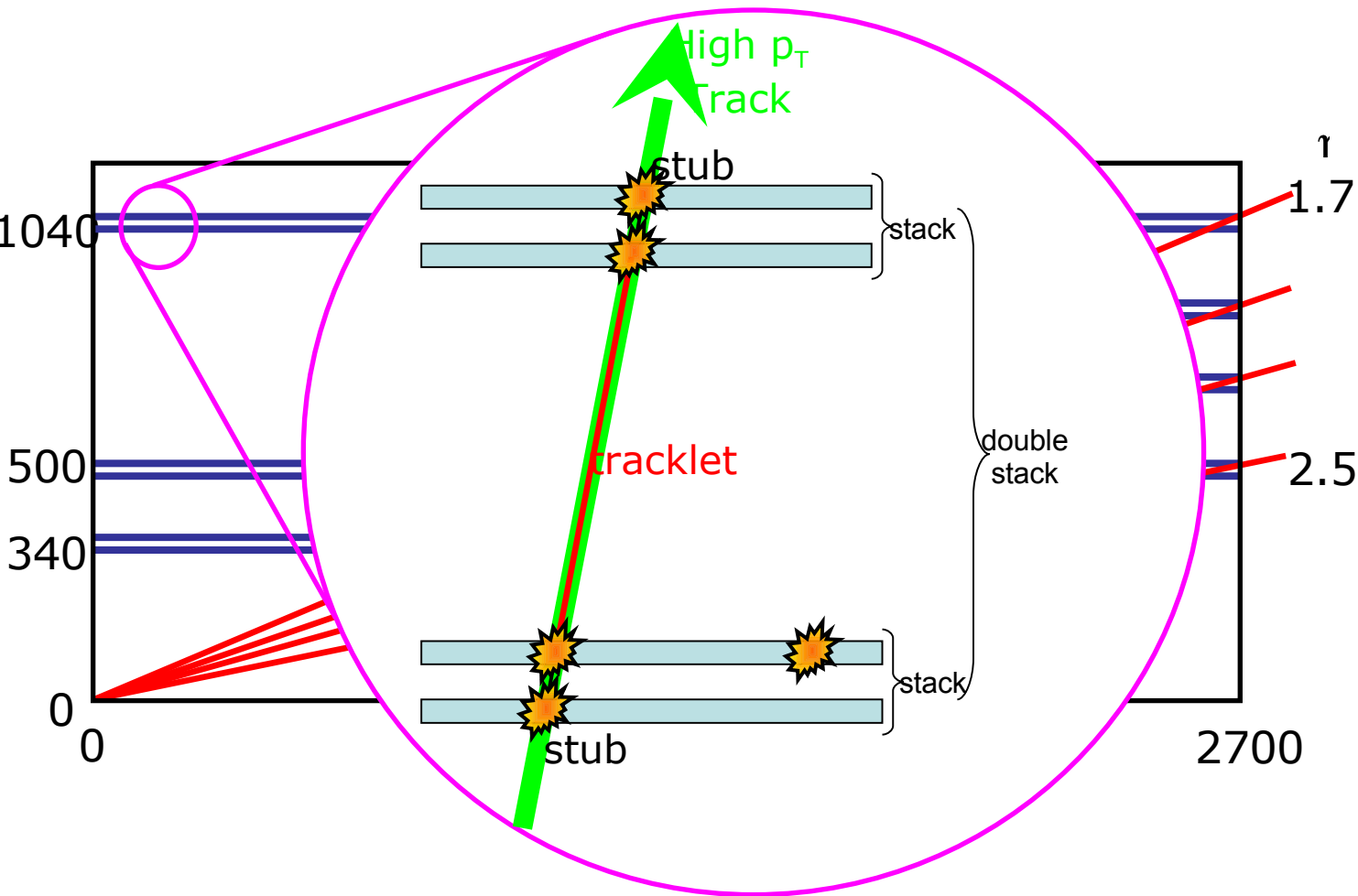


# 'Long Barrel' Strawman

- Provides 'maximal' trigger information. All layers in tracker provide track trigger primitives.
  - ♦ 10 layers of stacks
  - ♦ organized as 5 double stacks with 4 cm separation



# Nomenclature



**Stack:** pair of closely spaced sensors (~1mm)

**Stub:** correlated pair of hits in stack

**Double stack:** Two stacks separated by few cm. Also referred to as a beam.

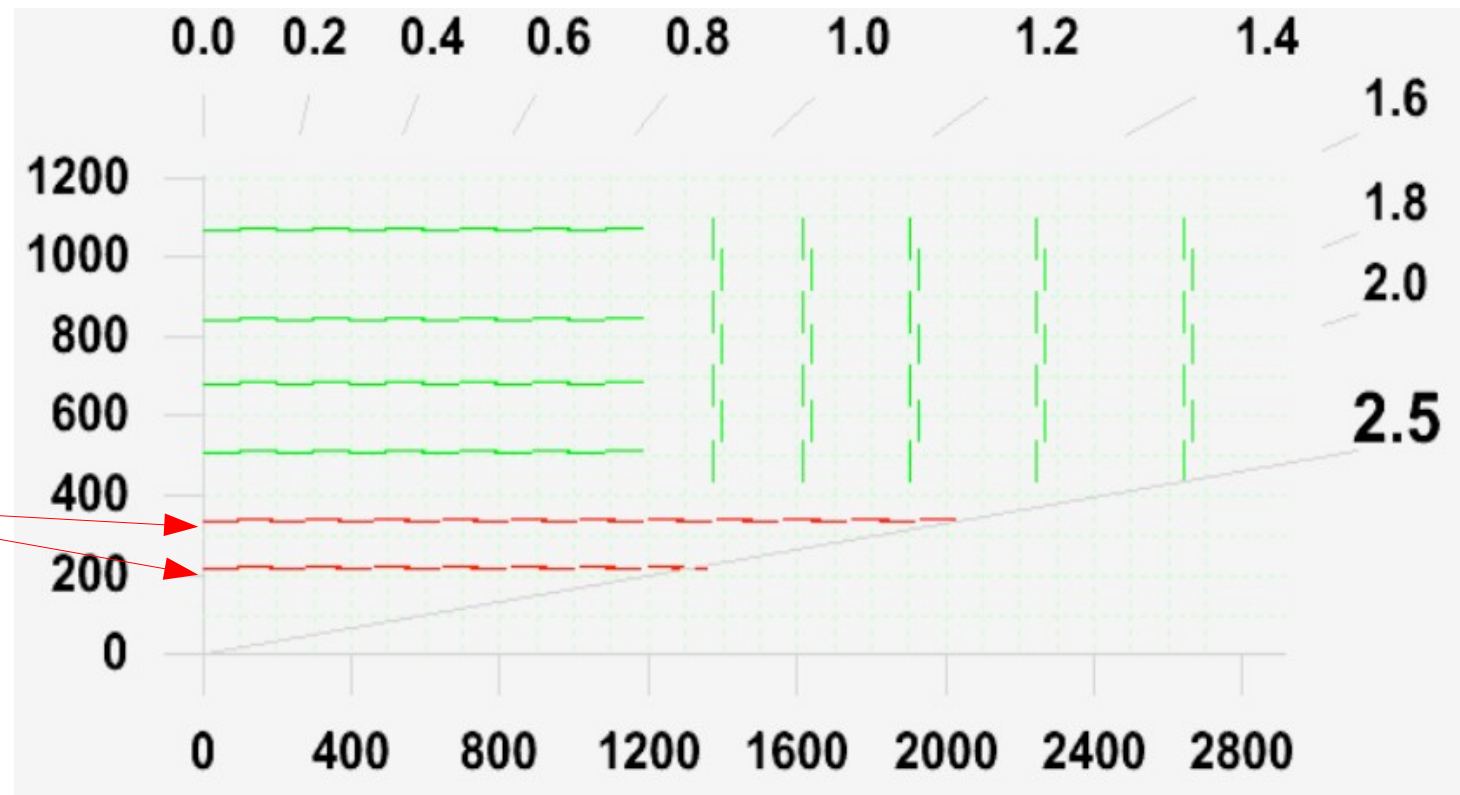
**Tracklet** A matched pair of stubs.

A **layer** is one stack in this talk.

# “Hybrid” Strawman

- Minimal design; 2 stacked layers.
- Traditional tracker outside with barrel and endcaps.

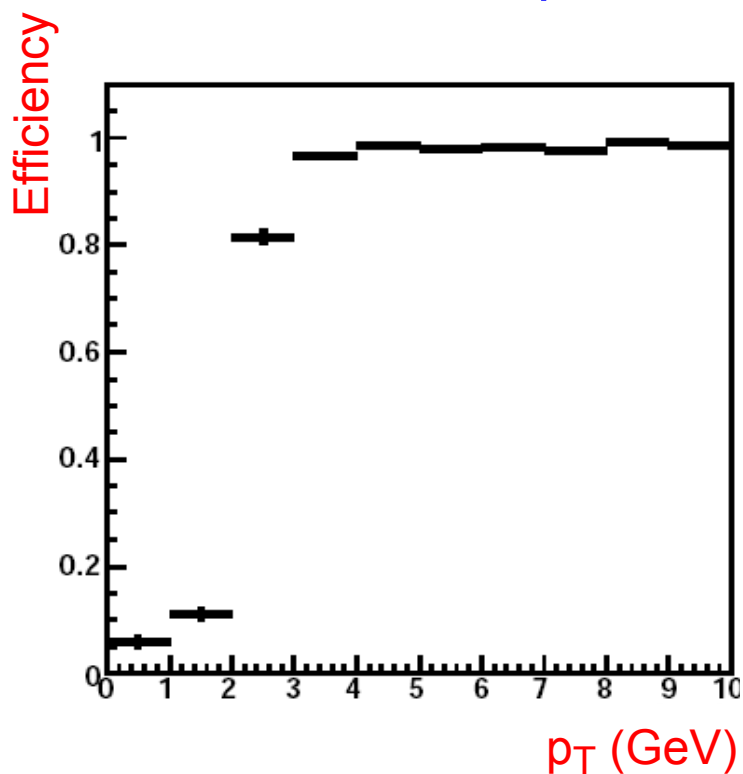
Trigger Primitive  
layers



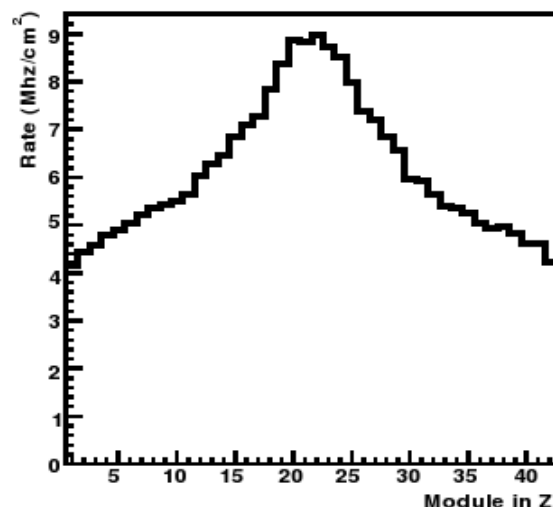
# Track Trigger Simulations

- CMS are studying these layouts to understand the performance

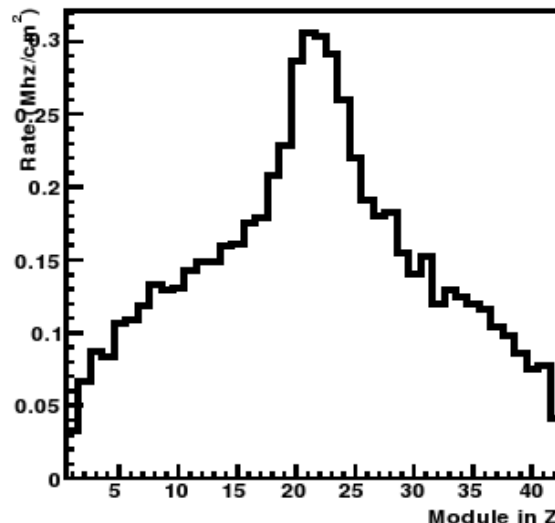
Stub finding efficiency as function of  $p_T$ . At  $r=35$  cm for 1 mm stack separation.



Hit rate at  $r=35$  cm



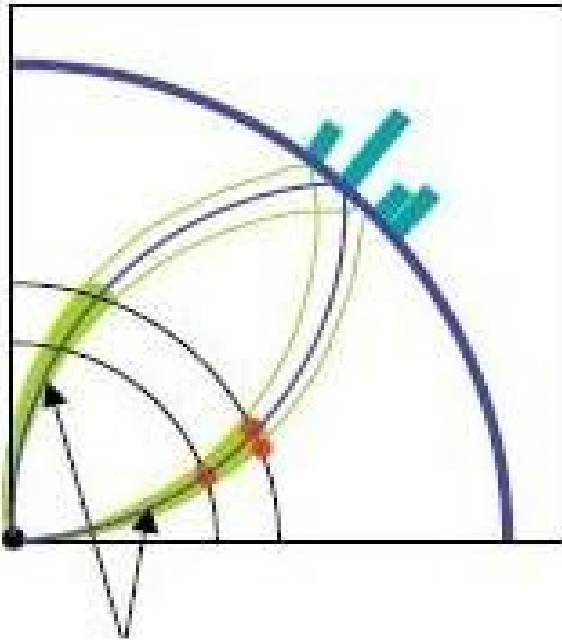
Stub rate at  $r=35$  cm



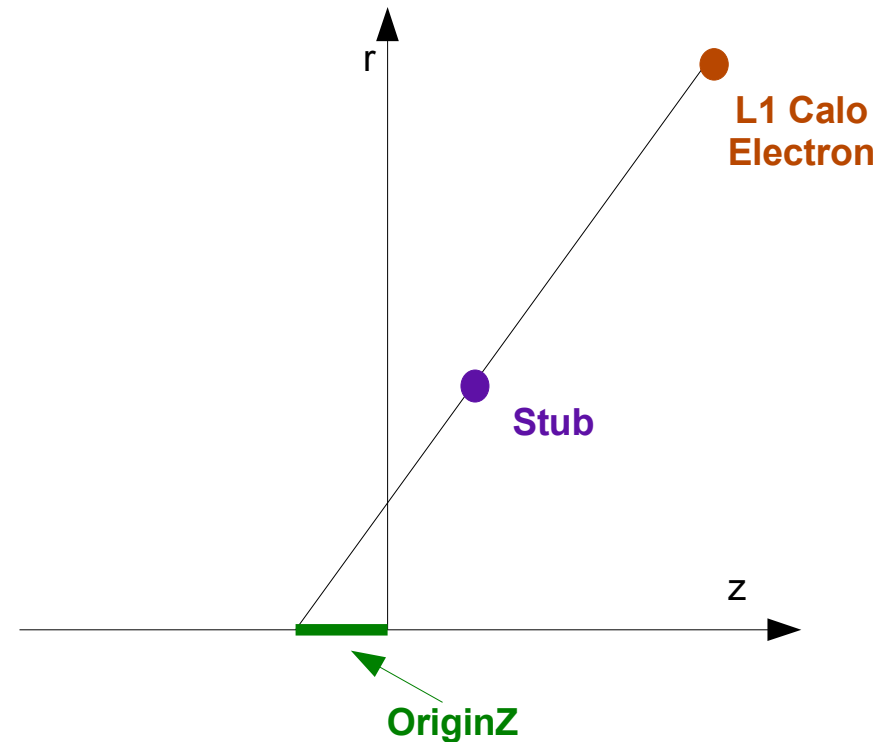
- Hit rate in 200 PU events.
- Using CMS fast sim. Does not include out of time PU.
  - ♦ Hit rate low by factor of  $\sim 2-3$ .
- Stub rate lower by a factor of 30

# Electron Algorithm

**First Step:** Identify all stubs in two broad “roads” using L1 electron position and  $E_t$ :



Separate road for each charge  
Curvature from L1  $E_t$



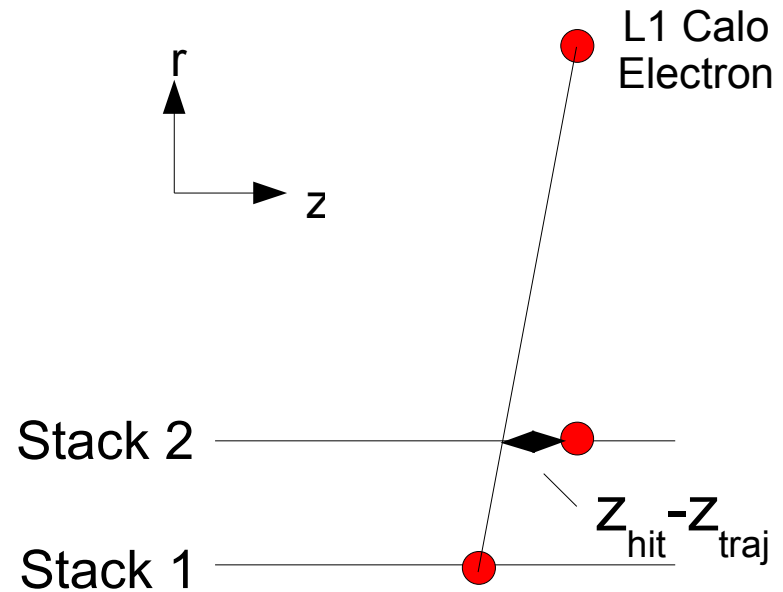
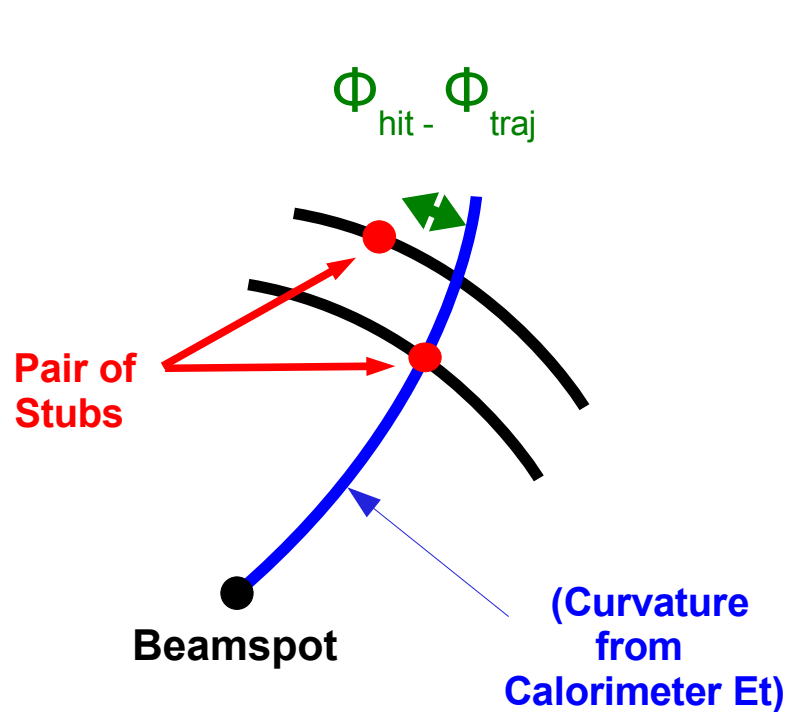
Hits are identified through two variables:

$\Delta\phi$ : width of roads in  $r$ - $\phi$

originZ:  $z$  intercept of line connecting cluster and hit in  $r$ - $z$

# Electron Algorithm

**Second Step:** identify **pairs** of hits consistent with cluster

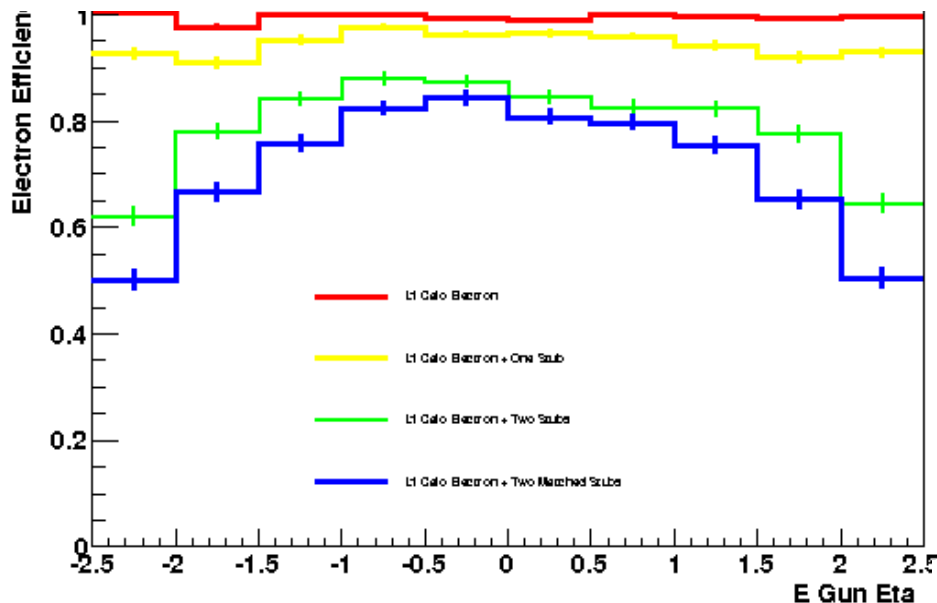


Hit pairs ("seeds") are identified through two variables

$$\Phi_{miss} = |\varphi_{hit} - \varphi_{traj}|$$

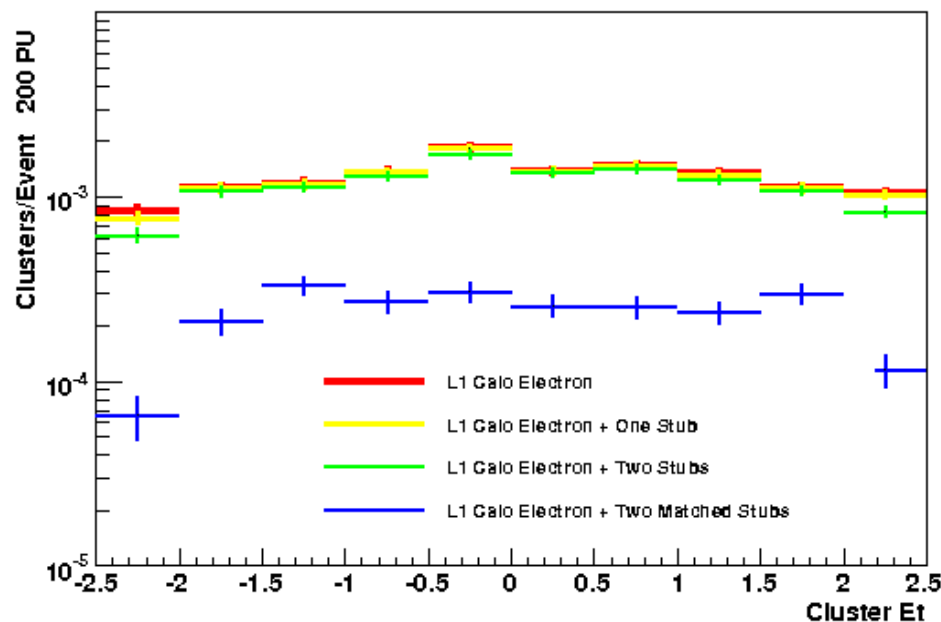
$$z_{miss} = |z_{hit} - z_{traj}|$$

# Electron Trigger Performance



- Efficiency is about 80% in the central region.
- Efficiency falls in forward region due to material

- Rejection factor with 200 PU is about 6.
- Fakes are largely real tracks in jets.
- Better calorimeter positions would improve performance

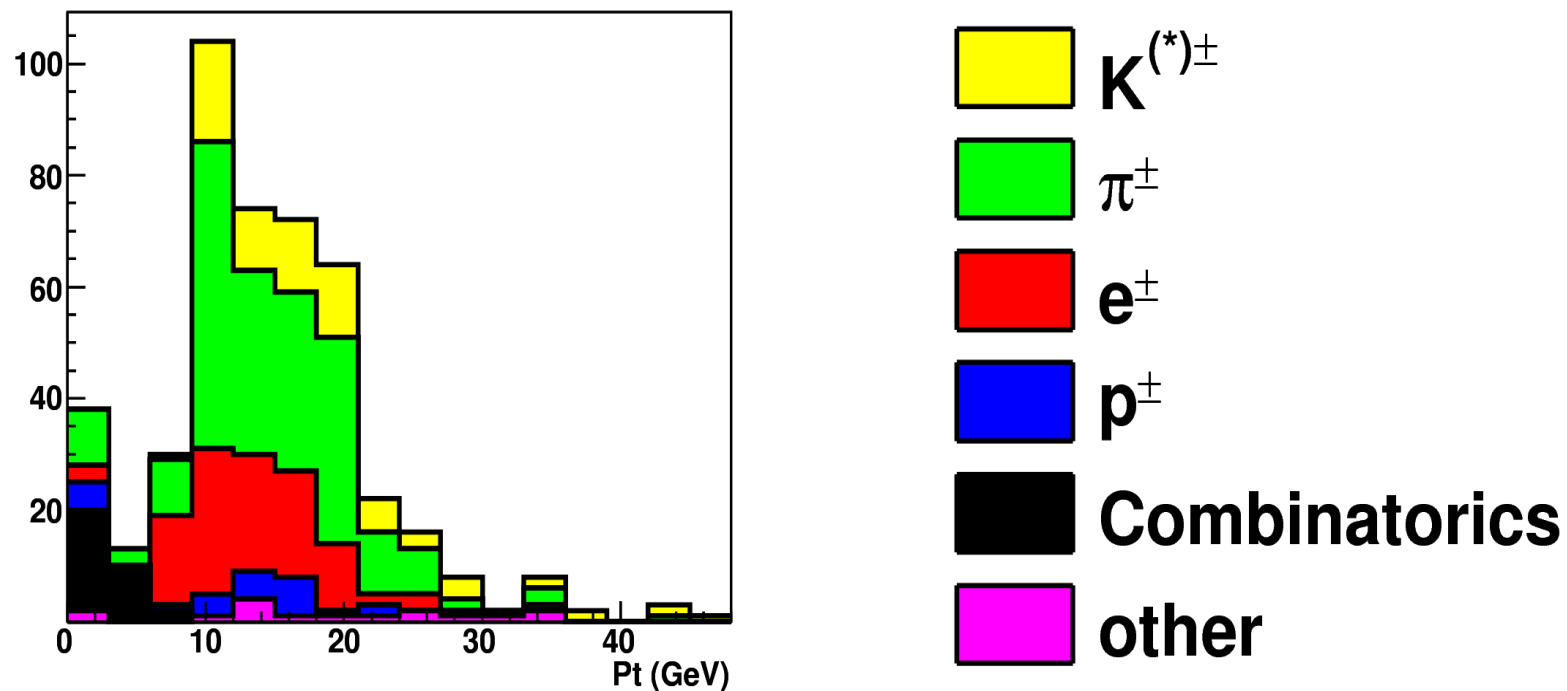


We are considering other combinations such as 2/3 or 3/4 layers



# Electron Backgrounds

- With stacks separated by 4 cm most tracklets are from real tracks.
  - ♦ Increasing the stack separation provides a more precise  $p_T$  estimate, but increases combinatorics.
- Limited by L1 calorimeter trigger resolution  $\eta \times \phi$  of  $0.044 \times 0.044$



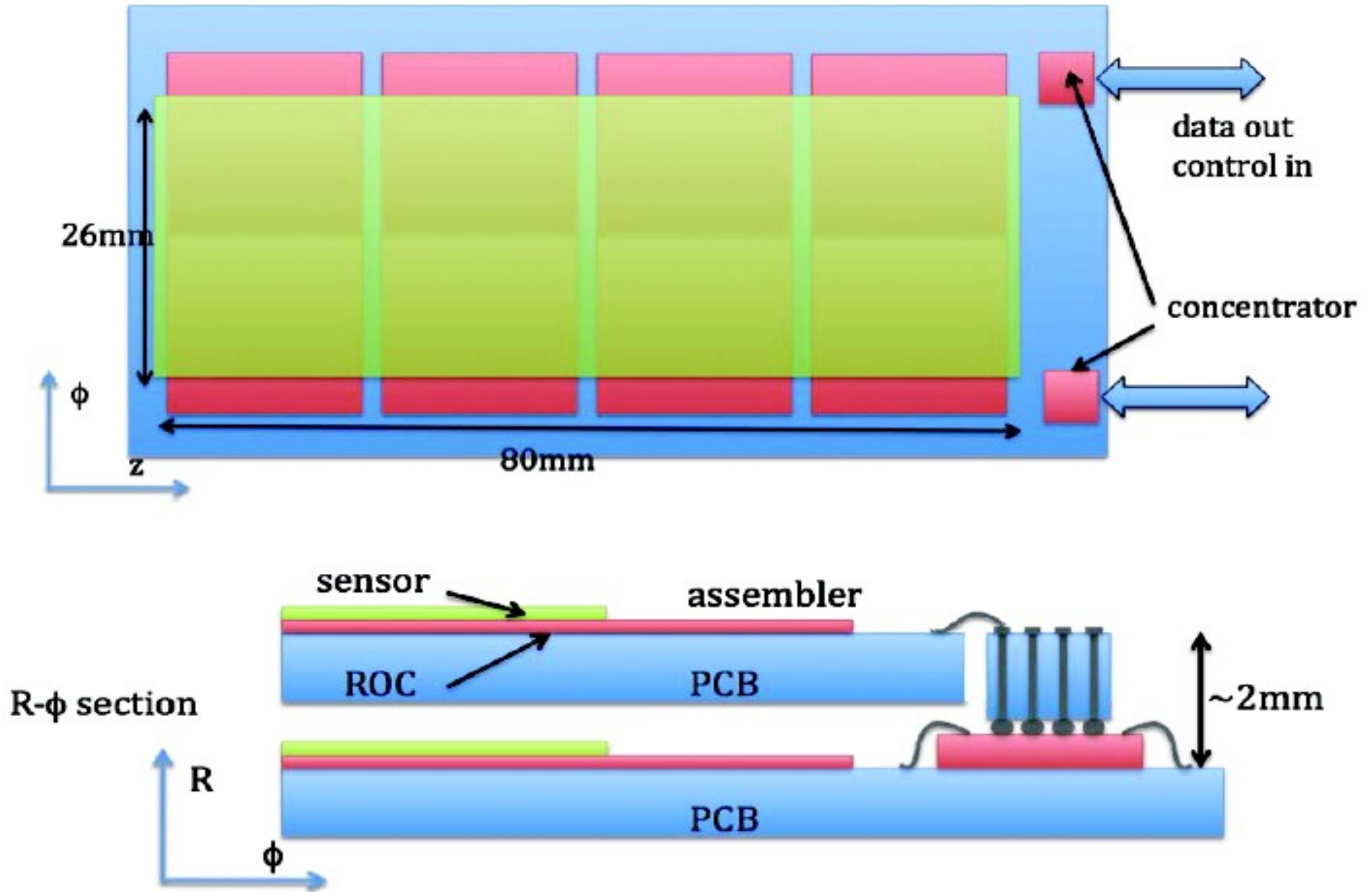
# Summary of Triggers Simulations

- Have a simulation framework to simulate detectors for upgrades.
- Can generate stubs based on simple  $p_T$  match
- Studying algorithms for matching stubs to L1 electrons
  - ♦ Mostly finding real tracks within jets.
- Similar studies are underway also for muons and taus
  - ♦ We are also starting to look at the tracker isolation capabilities of these detectors.

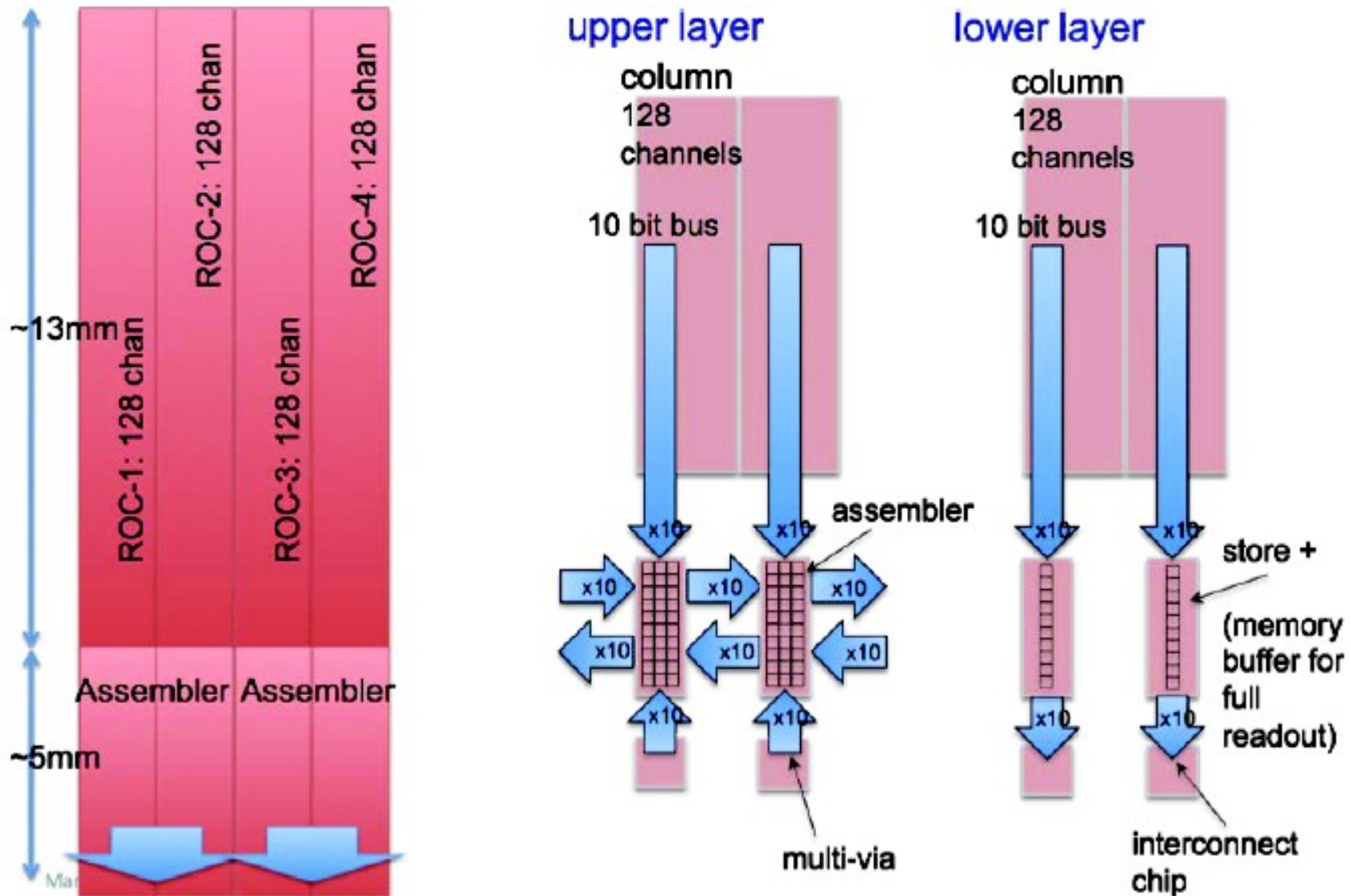
# Trigger Module Concepts

- CMS has started R&D projects to investigate how to build the modules required to provide the track trigger primitives (stubs).
- There are three main efforts:
  - **pT-module** – Uses largely existing technology to realize these modules. Emphasis put on demonstrating the functionality of these modules in test beams.
  - **Vertically integrated modules** – More basic R&D required to demonstrate 3D integration to realize these modules. If successful it would provide a very powerful technology.
  - **Cluster width approach** – Uses the cluster width to reject the soft tracks in a single sensor. Hard to use at inner radii and needs to be complemented by alternative technologies to cover the full eta range.
- These ideas will be briefly discussed on the next few slides.

# 'pT Module'



# Correlation Logic - Ideas



# Frontend Power Estimates

	P [ $\mu$ W] /pixel	Functions
Front end	25	amplifier, discriminator local logic, cf ATLAS 130nm
Control, PLL	10	1 PLL/ROC @ 5mW, x 2
Digital logic	8	comparison logic and transfer to edge: 1mW/column
Data transfer	2.5	few cm across module
Data transfer	10	transmission to remote GBT: 80mW/module @
Concentrator	5	buffer to and from GBT: 2 ASICs @ 20mW
Full readout	20	following L1 trigger, extrapolate from CMS pixel
Sub-total	~80	
<b>Total with DC-DC</b>	<b>~106<math>\mu</math>W</b>	75% efficiency for DC-DC conversion

# Data Links and Total Power

## For stacked layer (doublet)

Pixel size	100 $\mu$ m x 2.5mm
ROC	8 x 128 channels
<Power>/pixel	175 $\mu$ W (250 $\mu$ W)
$ \eta_{MAX} $	2.5
Bandwidth efficiency	100% (50%)

R [cm]	L [m]	A [m <sup>2</sup> ]	N <sub>face</sub>	N <sub>chan</sub>	N <sub>ROC</sub>	N <sub>module</sub>	N <sub>links</sub>	P [kw]
25	3.0	9.6	64	38.5M	38k	4700	1440 (2880)	6.7 (9.6)
35	4.2	18.7	88	75M	73k	9200	2810 (5610)	13.1 (18.7)

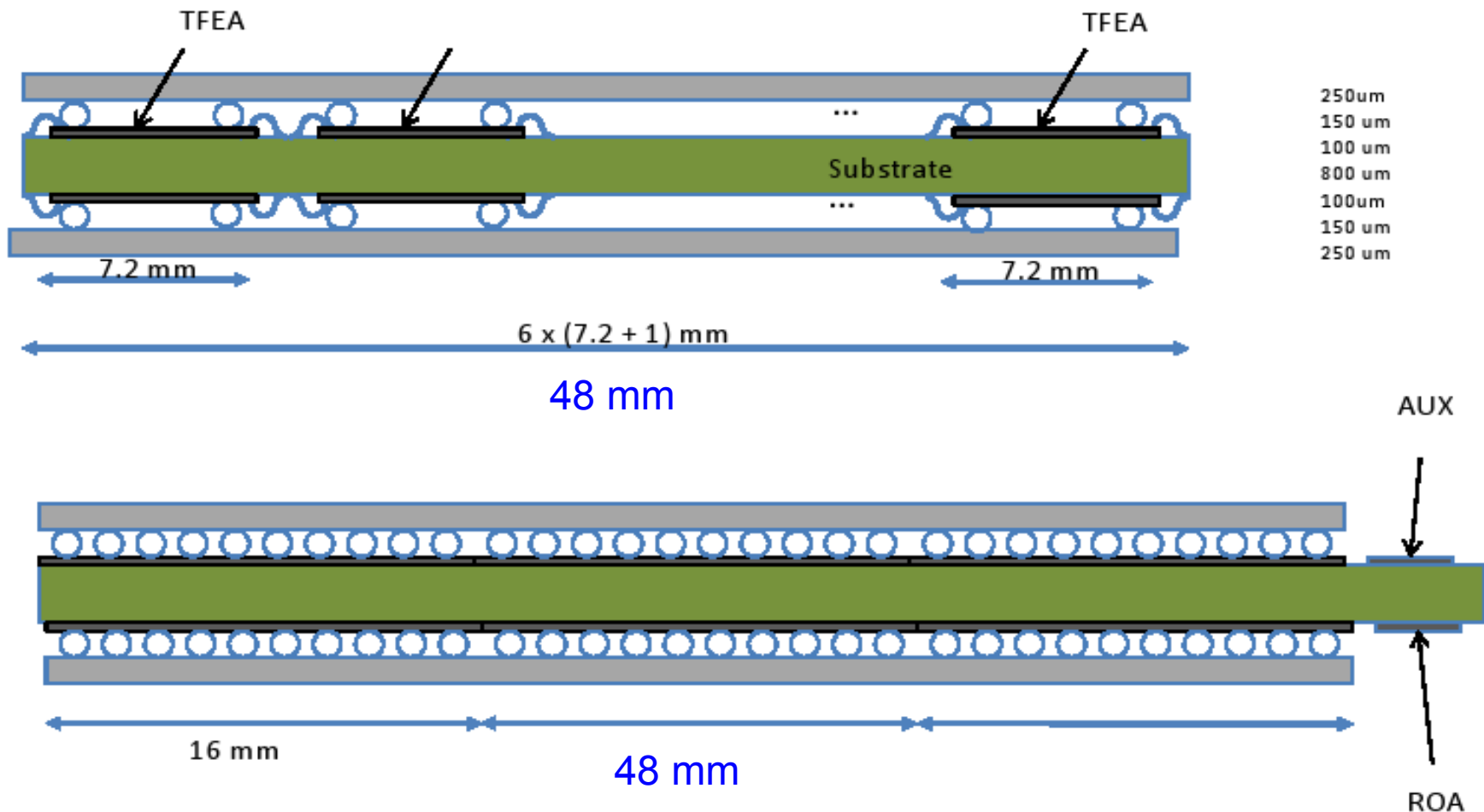
Numbers in red assumes a 50% link bandwidth utilization.



# Alternative Layout

Option 2

Sensor separation  $\sim 1.3 \div 1.5$  mm

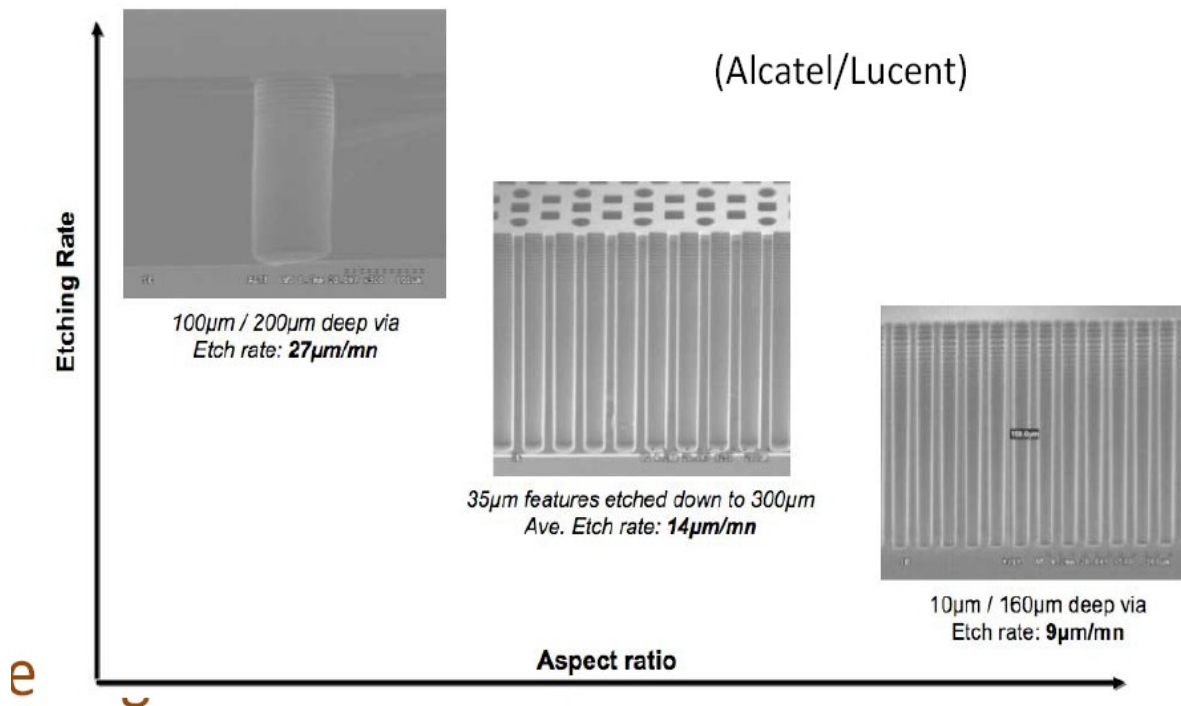
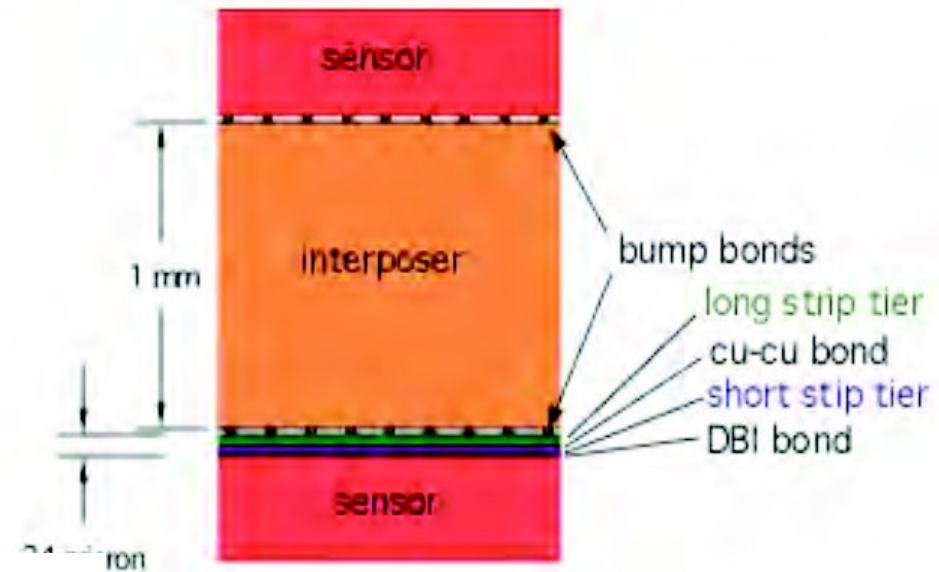


Module size =  $[6 * 8] \times [3 * 16]$  mm

Encouraging feedback from packaging firms for this option

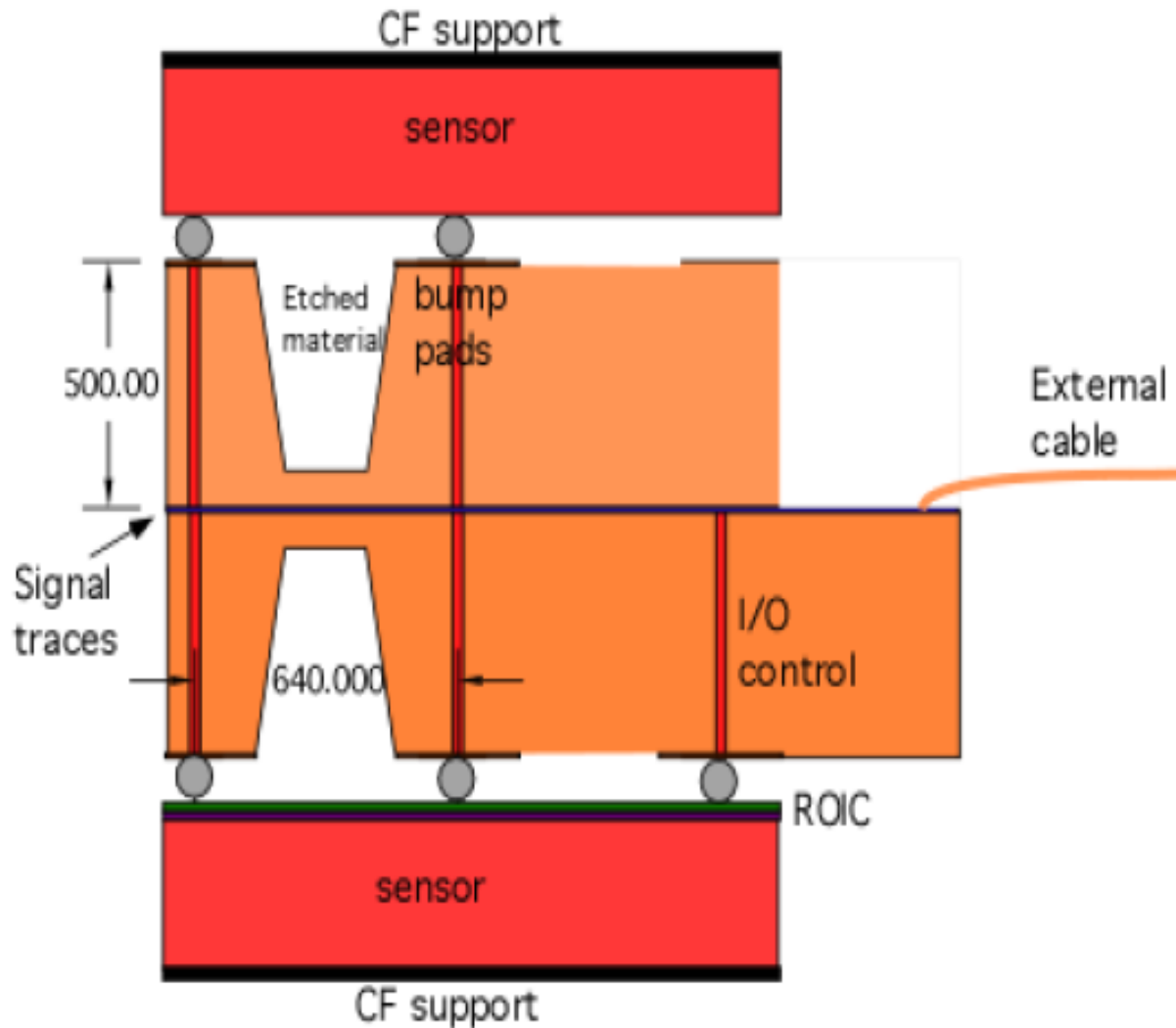
# Vertically Integrated Modules

- Bring signals from one sensor to the other via an 'interposer'
- One readout chip for the two sensors. Through going vias on the readout chip.
  - ♦ FNAL is working with Tezzaron for TSVs and Ziptronix for direct oxide bonding technology.



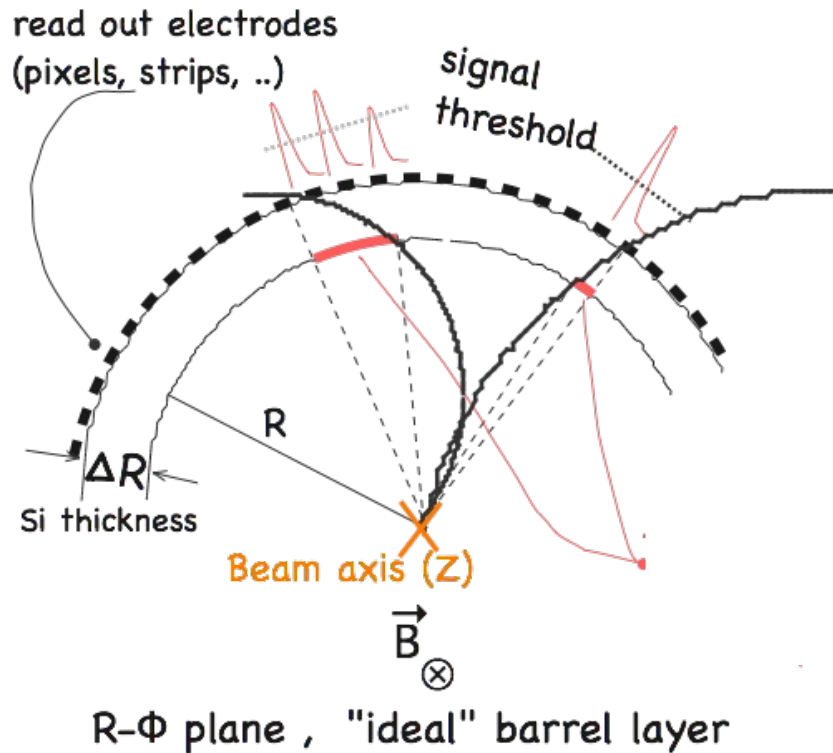
- A prototype is being assembled using the VICTR (Vertically Integrated CMS TRigger) chip.
- Currently prototyping interposers in Si.
  - ♦ The interposer is one of the critical components in this design.

# 'Ideal' Vertical Integrated Module



- Two layer interposer:
  - ♦ The interposer brings signals from top sensor to the lower sensor.
  - ♦ Power, clock, and other signals are distributed through the interposer.
- Most power dissipated in lower in lower layer.

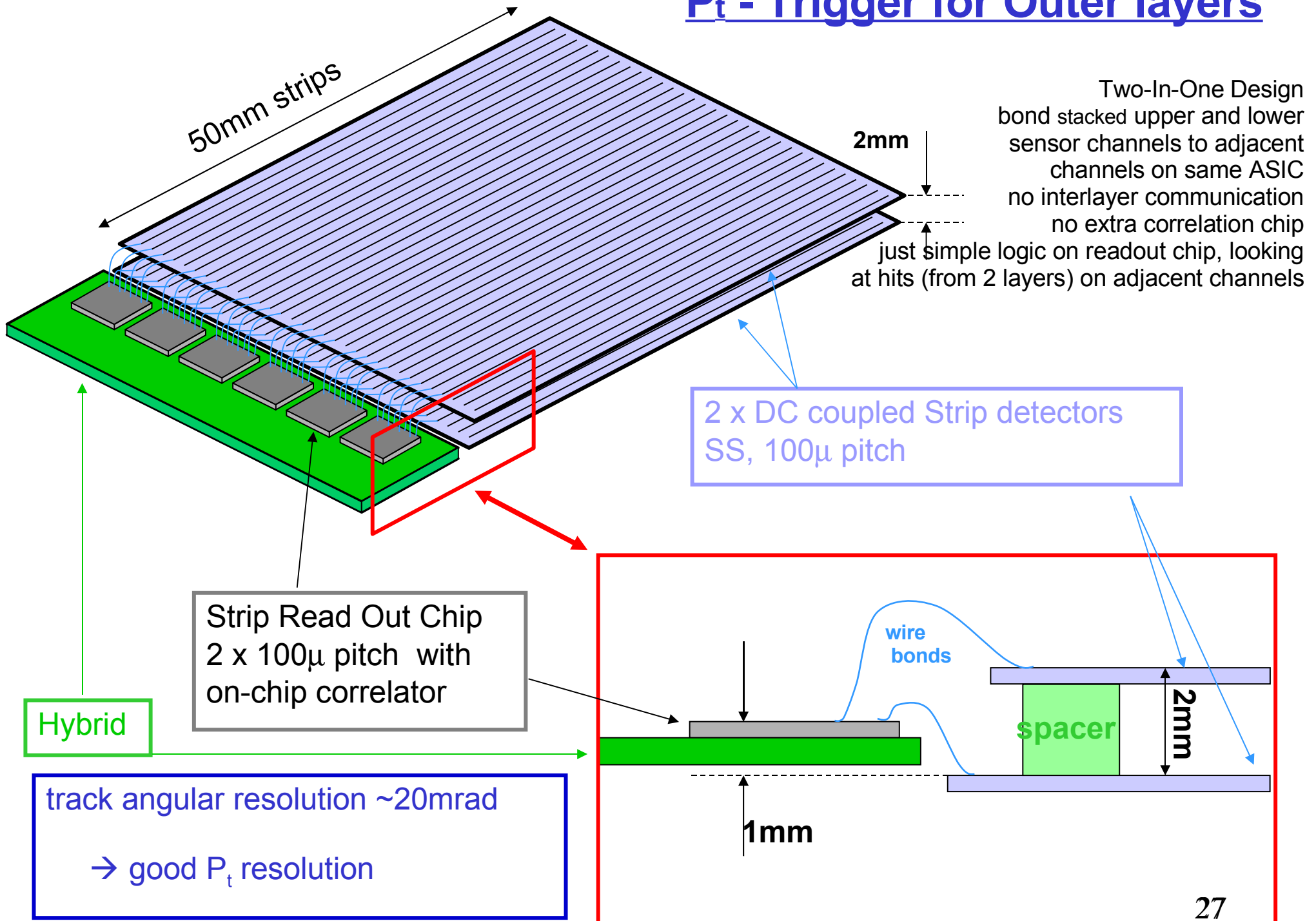
# Cluster Width Discrimination



- Keep clusters with  $\leq 2$  hits.
  - Above 50 cm, using 50um pitch, about 5% of the total particles leave clusters with  $\leq 2$  hits.
- Associative memory to reconstruct tracks.

- Works best for larger radii ( $>0.5$  m)
- Hard to cover the full eta range.
- Provides no useful z-information.

# P<sub>t</sub> - Trigger for Outer layers



# Summary

- CMS is considering track trigger capabilities in the L1 trigger as one of the main priorities for the phase 2 upgrade.
- To reduce the data volume hits are selected based on  $p_T$ .
- Simulation studies are underway to understand the performance.
  - ♦ Crucial to understand how these modules perform.
- R&D has started on the development of modules capable of providing the trigger primitives:
  - ♦  $p_T$  modules using, largely, existing technology
  - ♦ Vertically integrated modules using 3D integration
  - ♦ Cluster width approach
- These R&D activities has recently started
  - ♦ No results yet – we are just getting started.

# Backup Slides



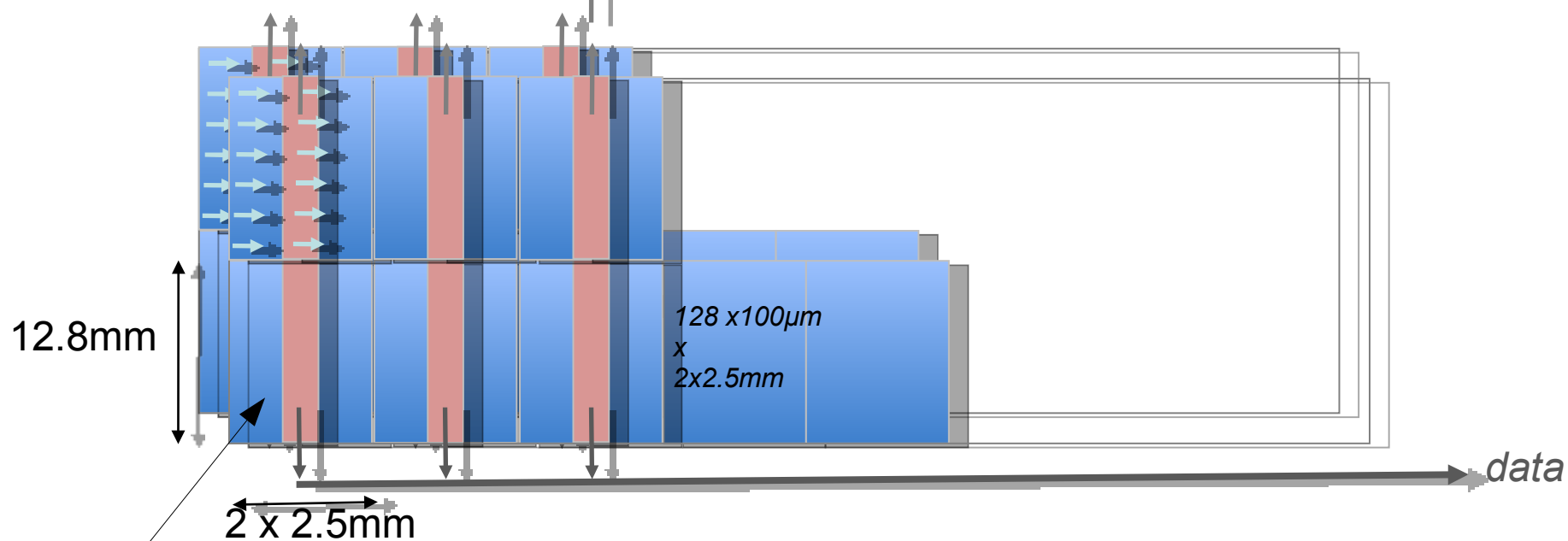
# 'pT' Module

Correlator

$R = 25\text{cm}$

Occupancy  $\sim 0.5\%$  at  $40\text{MHz}$  &  $10^{35}$

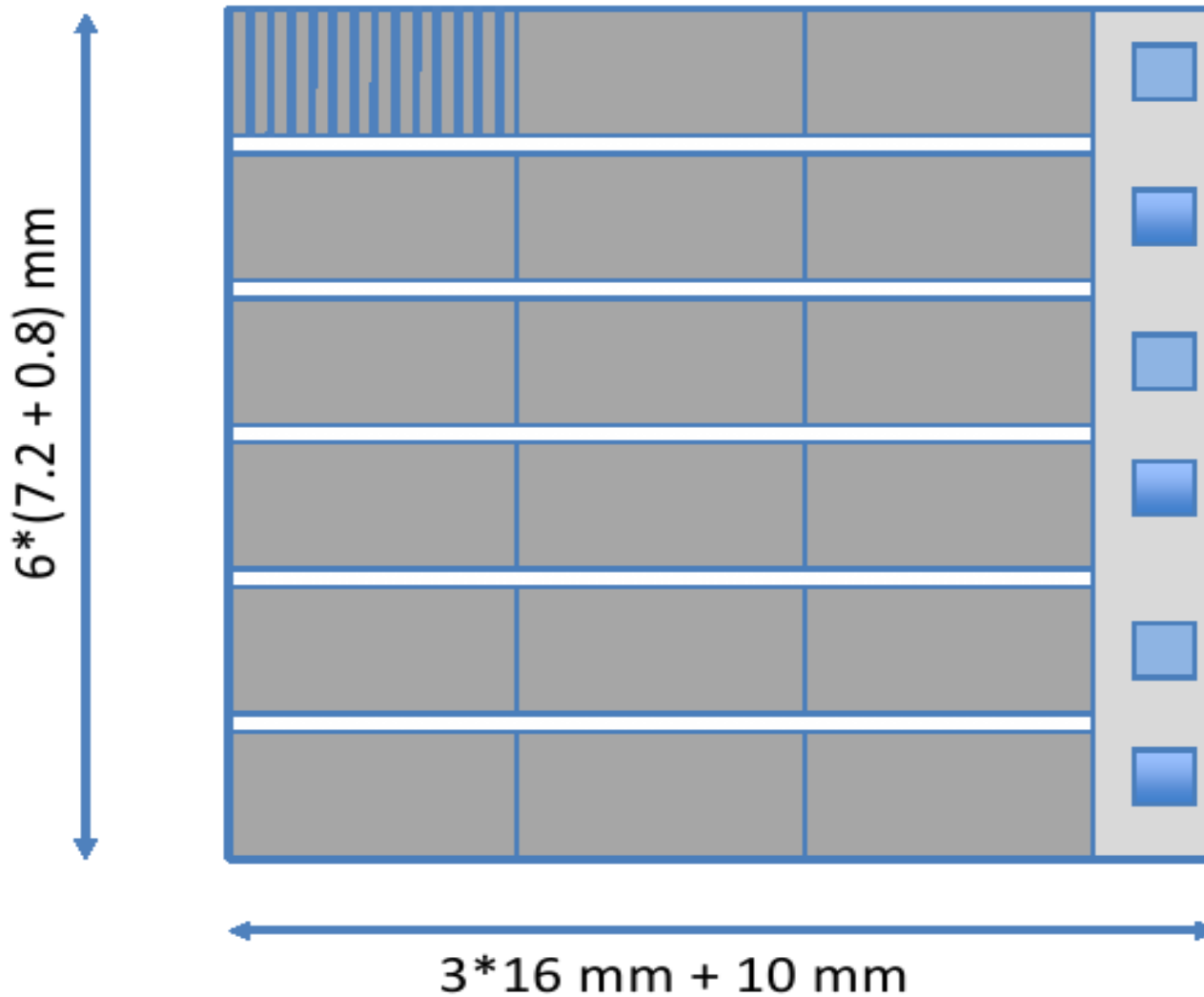
Data out



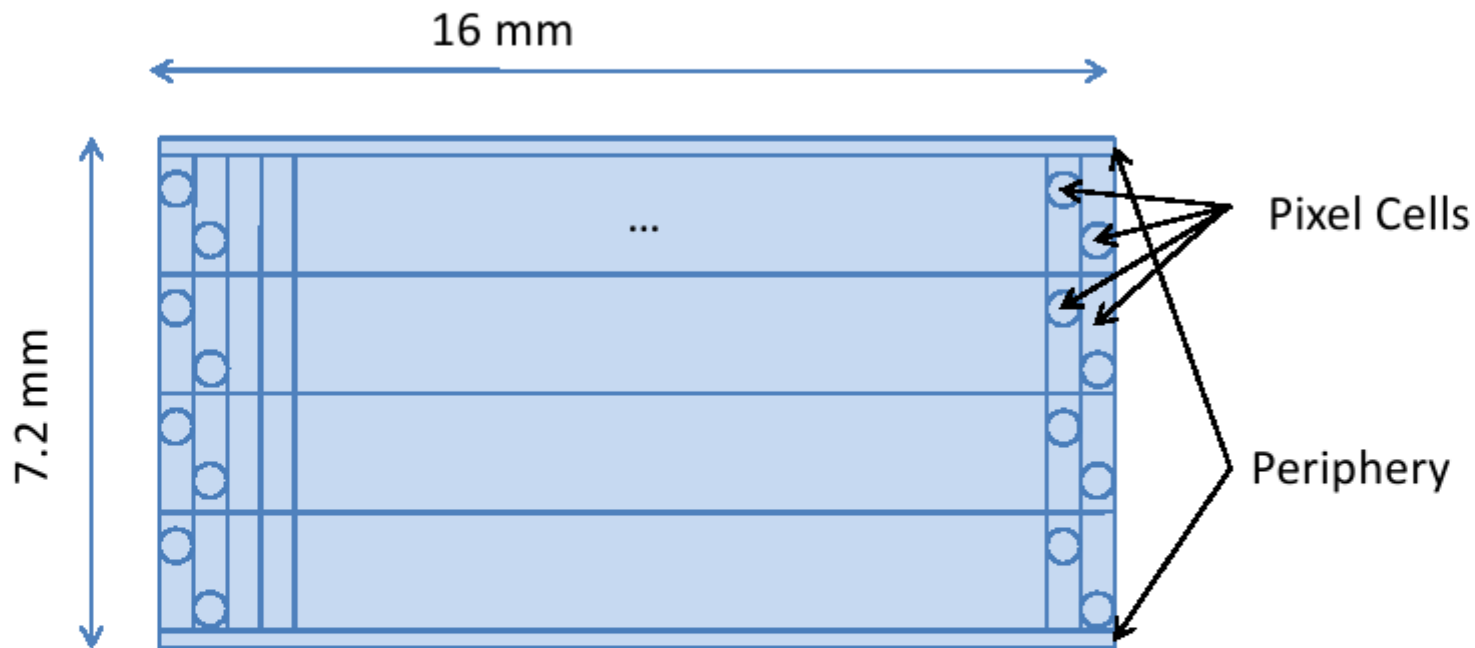
*Inexpensive prototyping, using wire bonding, might be possible  
- experimental demonstration will be important*

128 pixel  
100 μm pitch

# Module Layout (6 by 3 ROCs)



# ROC



$$640 \times 0.5 / 100 = \sim 3 \text{ hits / BX}$$

$$10 \times 3 / 25 = 1.2 \text{ bits / ns}$$

**~ 8 links @ 160 Mbits / sec**

$$P \sim 1.3 \text{ mW} = 2 \mu\text{W} / \text{channel}$$

**OK even when adding a generous safety factor on top...**

ASIC size:

$$7.2 \times 16 \text{ mm}^2$$

Strip size:  $\sim 100 \mu\text{m} \times 2000 \mu\text{m}$

Channel size:  $100 \mu\text{m} \times 1750 \mu\text{m}$

# channels:  $160 \times 4 = 640$  channels

Total BW required for trigger: 25.6 Gbit

# Abstract

For luminosities at the LHC from a few  $\times 10^{34}$  to  $10^{35}$   $\text{cm}^{-2}\text{s}^{-1}$  there are several issues that need to be addressed with the CMS detector. Amongst these are 1) the current tracker has to be replaced as it can not cope with the occupancies and will have to be more radiation hard in order to survive in the harsh radiation environment and 2) the current trigger will not be efficient for the physics goals while keeping the rate below 100 kHz, which is the DAQ limit. To address both of these points CMS is considering adding trigger capabilities to the tracker. This talk will discuss some ideas that are being pursued. The basic idea is to use  $p_T$  discrimination to reduce the data rate that is required to be read out from the tracking detector in order to provide track trigger primitives.